

## **Artist Statement:**

[Cheyenna Boley]

[When involving myself within my work, I make whimsical styled artworks. My artwork allows me to express my imagination which I was not able to communicate as a kid. My work allows me to connect with everyone, not just a select audience. When starting a piece, I focus on the emotions or hobbies I happen to be feeling or pursuing at the time. Whether it is involved with depression or listening to music, my work reaches people on a global scale and be relatable to all ages. I want my art to make people happy like the happiness it brings me when I see the finished product. My imagination leads to my inspiration for my artwork. The emotions that I feel fuels my artwork, as well as activities that I am involved with. If I am in a depressive state, my artwork tends to find itself on the dark side of images and color scale. If my hobbies have lifted my mood my artwork tends to be lighthearted and includes lighter tone colors. My work represents my life. It portrays the struggles I have faced throughout my life and the hardships I have overcome thus far in my college career. I hope that my interpretations of what I have experienced will allow my community to understand the life of an artist and hardships they face when making works from inspirations that have flooded their imaginations.

My process of making art was influenced by how I grew up. I wasn't the most productive kid, when I was in classes my mind would wander off topic. I would begin to sketch images from my memory. Images that I would remember from dreams that I have had or details that have come from listening to friend's stories.

My materials and current works include things from Adobe software programs; Illustrator, markers and pencils, and paper. I used the sketches I make for an outline to use in adobe illustrating. I find this easier to do in comparison to free handing artwork with the computer. I tend to go through rough drafts before I settle on an idea that I think suits my concept.

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## **Original Format**

Figure 1: Beauty is Skin Deep Video

Figure 2: Flow of Rhythm Video

Figure 3: Off In the Distance Video

Figure 4: Dream Space 360 Video

Figure 5: Screenshot of A Friendly Path Website Game



Figure 1: Beauty is Skin Deep



Figure 2: Flow of Movement

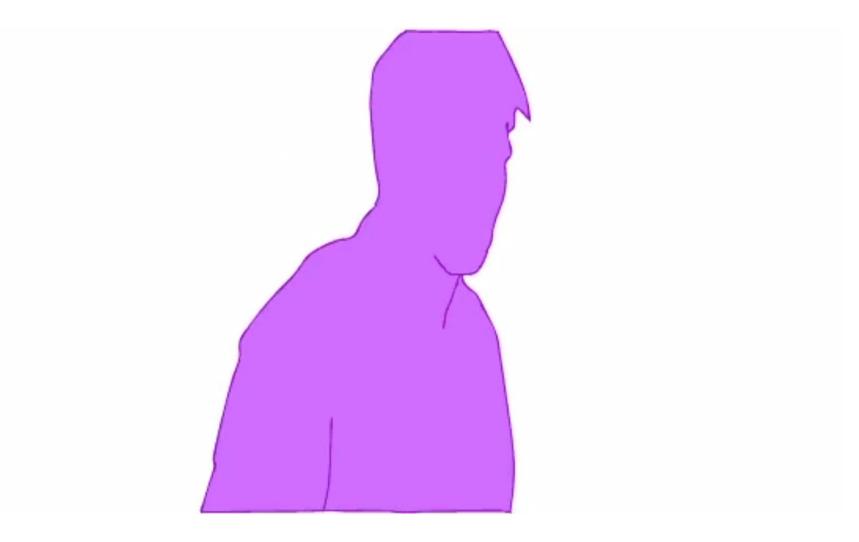


Figure 3: Off in the Distance



Figure 4: Dream Space



Figure 5: Screenshot of A Friendly Place