Artist Statement

Andréa Anthony

I tend to gravitate towards commercial art and comic-type illustration, complete with bold graphic elements and neon colors. More often than not, I draw and design intuitively; whatever happens to pique my interest that day will ultimately manifest into a drawing or composition prior to the editing process that follows.

Lately I've found myself torn between the analog and digital spheres of image making. Perhaps it is best to remain nonconforming toward either, and instead continue to encourage the push and pull between both worlds; for example, an illustration colored in with markers, scanned, and integrated into a digital design, or printing and drawing over vector graphics by hand.

I restlessly peruse the internet not only for other likeminded artists but also inspiration - just prior to writing this statement, I had fallen into a violent whirlwind of art-related social media posts and had to consciously rip myself away.

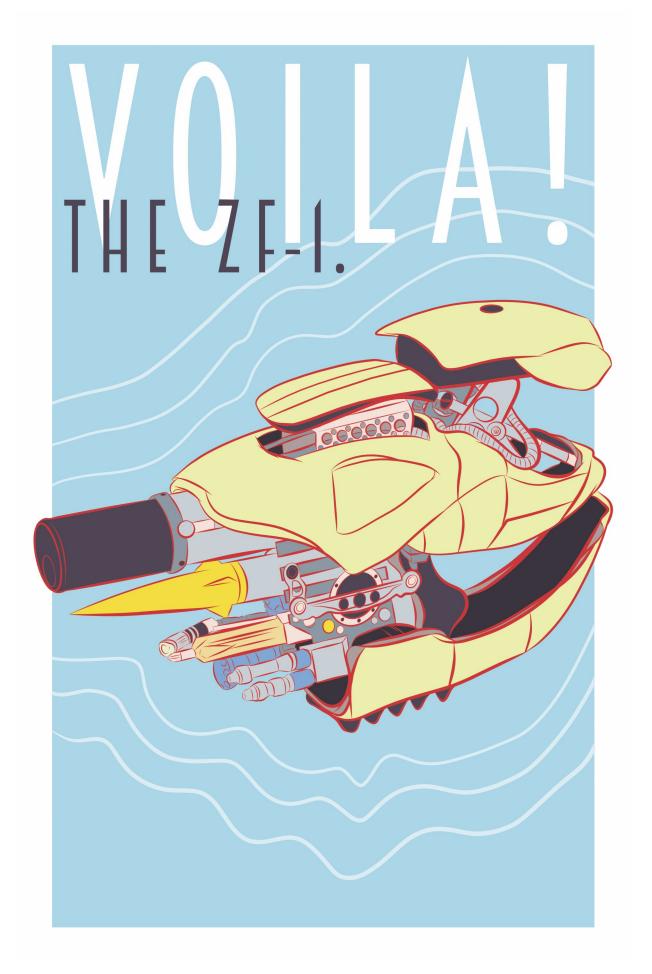|	**Title**	**Media**	**Original Format**
Figure 1:	The Fifth Element: Intro	Digital Illustration	Hand Drawing, Adobe Draw, Illustrator, 11x17 in
Figure 2:	Voila! The ZF-1	Digital Illustration	Hand Drawing, Adobe Draw, Illustrator, 11x17 in
Figure 3:	Welcome Aboard Fhloston Paradise	Digital Illustration	Hand Drawing, Adobe Draw, Illustrator, 11x17 in
Figure 4:	Electronic Art Fall 2015 Exhibitions	Graphic Design	Illustrator, 11x17 in
Figure 5:	Kuidaore Foldover: Cover	Digital Illustration	Hand Drawing, Adobe Draw, Illustrator, 17x11 in
Figure 6:	Kuidaore Foldover: Inside Spread	Digital Illustration	Hand Drawing, Adobe Draw, Illustrator, 17x11 in
Figure 7:	Living Small	Digital Illustration	Hand Drawing, Adobe Draw, Illustrator, 17x11 in
Figure 8:	Retro Nintendo Icons	Digital Illustration	Hand Drawing, Adobe Draw, 17x11 in
Figure 9:	Peche: Info Poster	Digital Illustration	Hand Drawing, Adobe Draw, Illustrator, 11x17 in
Figure 10:	Peche: Branding	Graphic Design	Hand Drawing, Adobe Draw, Illustrator, 17x11 in

Figure 1: The Fifth Element: Intro
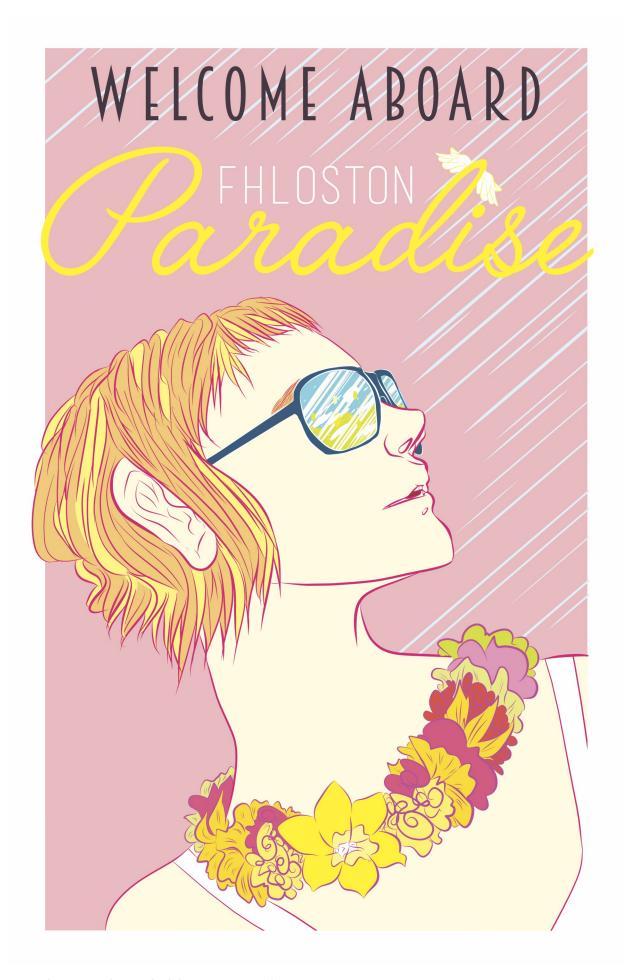
Figure 2: Voila! The ZF-1

Figure 3: Welcome Aboard Fhloston Paradise

fall 2015
electronic art exhibitions

mechamotion: the artwork of glenda drew and friends

october 14 to october 24, 2015
artist talk october 22, 1-2 pm
opening october 15, 5-7 pm

motion art

heidi eversley, kendra fleischman,
lotta-pia kallio, richard eversley

october 30 to november 23, 2015
artist talk november 20, 6-8 pm
opening october 30

of micro and macro: video installations by csu electronic art students

all installations are one day only,
open to the public, and will serve food

december 8, 1-5pm
december 10, 1-5pm
december 14, 6:20-8:20pm

Colorado State University
Electronic Art Gallery located in the Visual Arts Building
551 West Pitkin Street, Fort Collins, CO 80523
Open 9am - 5pm Monday through Friday

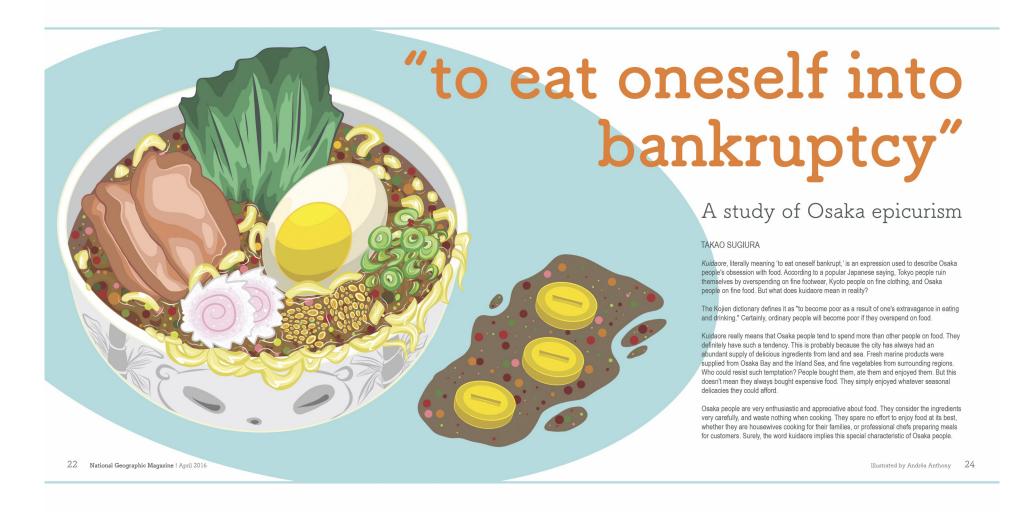**Figure 4: Electronic Art Fall 2015 Exhibitions**

"to eat oneself into bankruptcy"

A study of Osaka epicurism

TAKAO SUGIURA

Kuidaore, literally meaning 'to eat oneself bankrupt,' is an expression used to describe Osaka people's obsession with food. According to a popular Japanese saying, Tokyo people ruin themselves by overspending on fine footwear, Kyoto people on fine clothing, and Osaka people on fine food. But what does kuidaore mean in reality?

The Kojien dictionary defines it as "to become poor as a result of one's extravagance in eating and drinking." Certainly, ordinary people will become poor if they overspend on food.

Kuidaore really means that Osaka people tend to spend more than other people on food. They definitely have such a tendency. This is probably because the city has always had an abundant supply of delicious ingredients from land and sea. Fresh marine products were supplied from Osaka Bay and the Inland Sea, and fine vegetables from surrounding regions. Who could resist such temptation? People bought them, ate them and enjoyed them. But this doesn't mean they always bought expensive food. They simply enjoyed whatever seasonal delicacies they could afford.

Osaka people are very enthusiastic and appreciative about food. They consider the ingredients very carefully, and waste nothing when cooking. They spare no effort to enjoy food at its best, whether they are housewives cooking for their families, or professional chefs preparing meals for customers. Surely, the word kuidaore implies this special characteristic of Osaka people.

Figure 5: Kuidaore Foldover: Cover

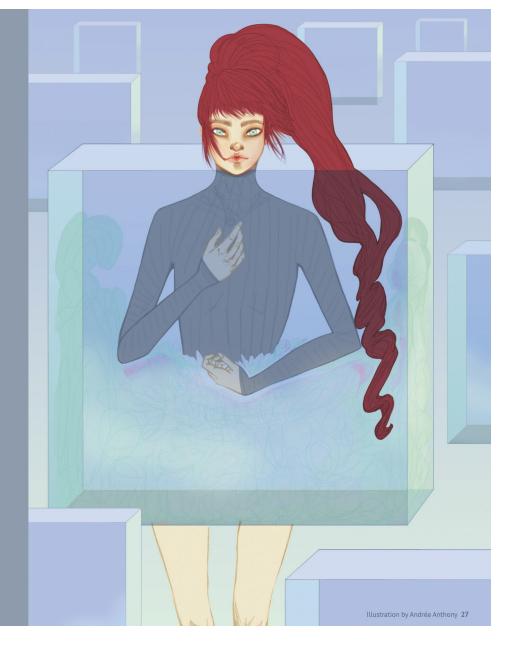**Figure 6: Kuidaore Foldover: Inside Spread**

LIVING SMALL

THE MAKING OF MANHATTAN'S FIRST MICRO-APARTMENTS

Written by Henry Grabar

Later this winter, a truck will pick up this prefabricated apartment from a former naval foundry in Brooklyn, carry it over the Manhattan Bridge, and deliver it to a construction site on Manhattan's East Side. A crane will hoist the unit—and 54 others like it, along with segments of stairways and elevator shafts—into the air and stack them together, creating a nine-story building.

In a city that's seen just about everything, the undertaking, a collaboration between the firm nArchitects, Monadnock Development, and the Actor's Fund Housing Development Corporation, will be a novelty twice over. For one thing, this will be the tallest building ever constructed out of prefab modules in Manhattan, and one of the first such apartment buildings in the entire city. The modules—each of which weighs the equivalent of a dozen Ford F-150s—will arrive on East 27th Street virtually move-in ready, with toilets, cabinets, and electrical sockets all in place.

For another, this will be the city's first "microunit" building. In 2013, its design won a city-sponsored "micro-housing" competition devoted to compact housing for single occupants. (Forty-six percent of Manhattan households are made up of one adult.) The architects, Eric Bunge and Mimi Hoang, hope that large windows, high ceilings, and floor plans featuring multipurpose living areas—fold-up furniture sold separately—will make the apartments feel more spacious than their 255 to 360 square feet. **Continued on page 44**

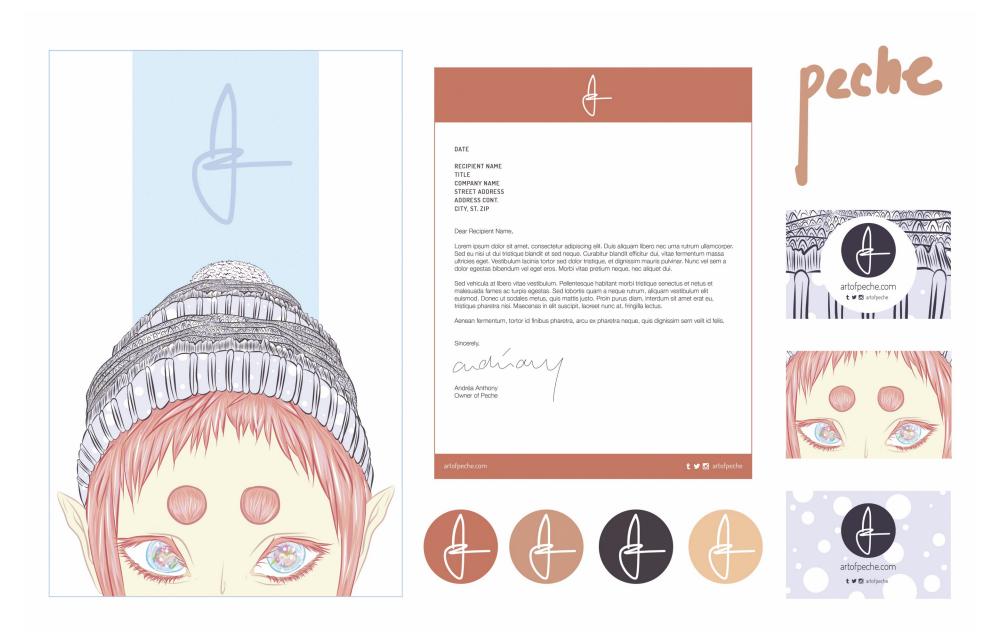**Figure 7: Living Small**

Figure 8: Retro Nintendo Icons

Figure 9: Peche: Info Poster

Figure 10: Peche: Branding