

## Artist Statement:

Emily Writebol

I am a graphic designer and visual communicator. Strong design is essential in our increasingly visual world. I believe that no matter if it's a poster, business card, or, website how something is designed, determines how it is experienced. I am a communicator who uses photography, type, and illustrations to convey concepts and ideas. Whenever I approach a new design challenge, I utilize sketching, planning, experimenting, and research in order to find inspiration and make my design fulfil its purpose.

My process leads me to my inspiration. It is not unusual for me to discover new concepts or ideas as I work through experimenting or my own intuition. I am constantly finding inspiration within playing or experimenting with the software, even if an approach does not pan out: it always teaches me something about the design. My work is divergent in essence and always converges depending on the project's goal.

	Title	Original Format
Figure	1: Specasaurs: Character Puppets	Illustrator, aprox. 2 in x 5 in
Figure	2: Specasaurs: Packages	lllustrator, Indesign, 3.5 in w x 7 in h
Figure	3: JogDog (Home Screen)	Illustrator, Photoshop, 1920px x 1080 px
Figure	4: JogDog (map)	Illustrator, Photoshop, 1920px x 1080 px
Figure	5: Sand Creek Massacre Awarenes	s Photoshop, Indesign, 25 in x 35 in
Figure	6: DOBRÝ VEČER	Adobe Sketch, Indesign, 9.5 in x 12 in
Figure	7: DOBRÝ VEČER spread	Indesign, 8.5 in x 11 in



Figure 1: Specasaurs: Character Puppets



Figure 2: Specasaurs Package Design

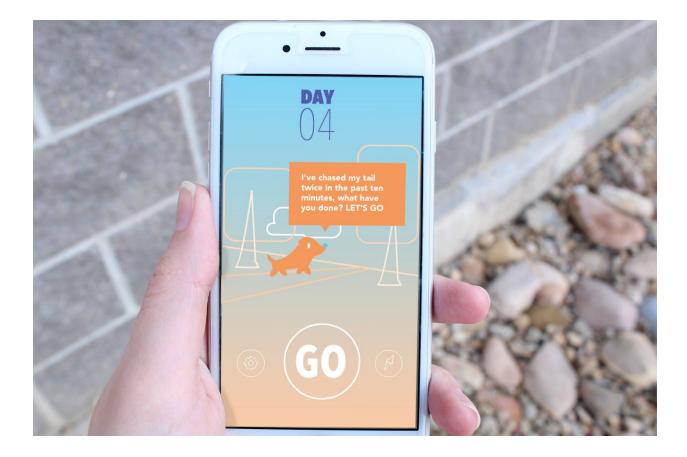


Figure 3: JogDog (Home screen)

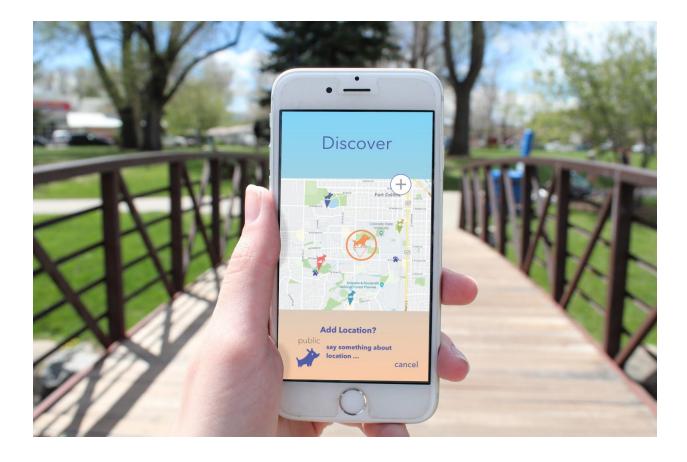


Figure 4: JogDog (explore screen)

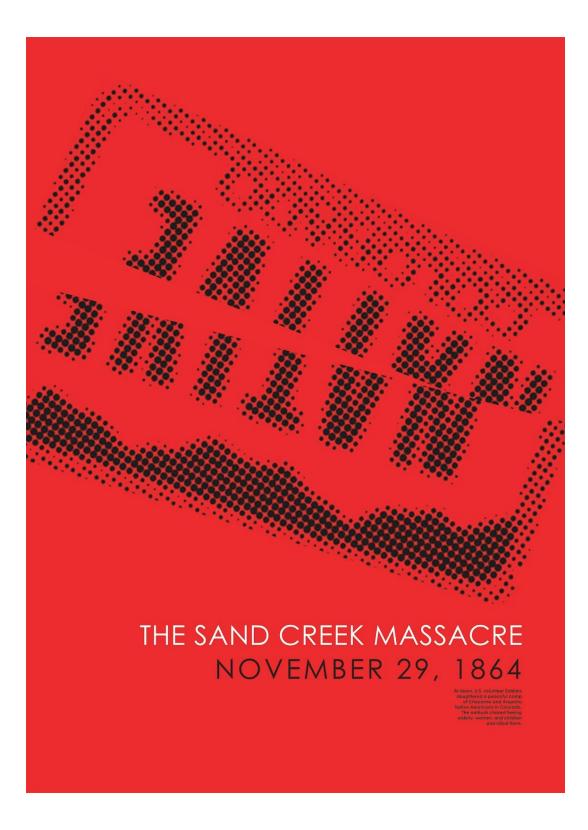


Figure 5: Sand Creek Massacre Awareness

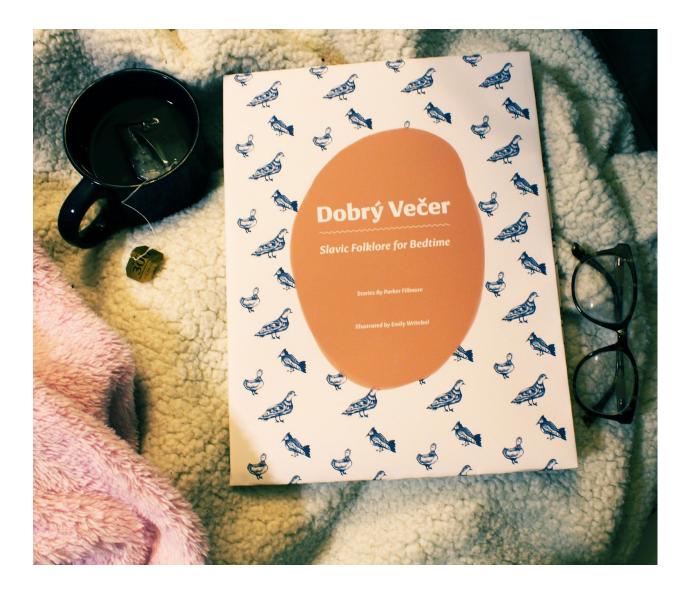


Figure 6: DOBRÝ VEČER



Figure 7: DOBRÝ VEČER