

Artist Statement:

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I beleive that movent influences the way we preceive everday. This movement begins to shift our thoughts and actions, and through movement we can begin to influence our own behaviour. Through Design, movent can adjust how we can preceive any number of things like text, images, and even color. By using movement in my design I try to create design work and art work that makes people question there own thoughts of how we arrived at where we are, and where we are moving to in our future.

Title

Original Format

- Figure 1: Rhythm Spread of The Principles of Art & Design Presented through Collage Illustrator, 6 in x 9 in
- Figure 2: Value Spread of The Principles of Art & Design Presented through collage Illustrator, 6 in x 9 in
- Figure 3: **Gag Greeting Cards** Illustrator 3 in x 6 in
- Figure 4: **Banana Gag Card** Illustrator 3 in x 6 in
- Figure 5: Whale Gag Card Illustrator 3 in x 6 in
- Figure 6: Rex Gag Card Illustrator 3 in x 6 in
- Figure 7: Rattler Magazine IPad InDesign Ipad
- Figure 8: Rattler Magazine Contents Spread InDesign Ipad
- Figure 9: Rattler Magazine Contents Spread InDesign Ipad
- Figure 10: GOON Skateboarding Branding Material Illustrator



Figure 1: Rhythm Spread of The Principles of Art & Design Presented through collage



Figure 2. Value Spread of The Principles of Art & Design Presented through collage



Figure 3: Gag Greeting Cards



Figure 4: Banana Gag Card





Figure 5: Whale Gag Card



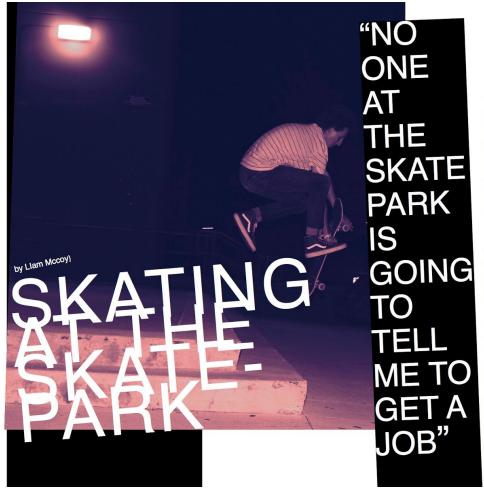
Figure 6: Rex Gag Card



Figure 7: Rattler Magazine IPad



Figure 8: Rattler Magazine Contents Spread



If you don't skate, the park is scary. Bunch of dingy dirtbags flying around with no regard for their own safety, or the safety of the other people around them. It's a hard place to just go hang out, if you still give a fuck. You can't take yourself seriously and spend days at a time standing on a piece of wood trying your best to not die. The park is where we all come together to stop caring. No one at the skatepark is going to tell me to get a job or take out my nose ring for "professionalism" because that word doesn't exist here. "Professional" looking people usually get in the way but they're the most fun to mess with. People who care so much about anything that once any part of them comes under scrutiny they fall like a house of cards.

But we are not without flaws or contradictions. Sometimes you can't stop giving a fuck. The board won't rotate or you're just out of reach from stomping it, something gets in the way of actual skating and now you're just a rage monster, giving a fuck. After not doing so for so long giving a fuck is pretty uncomfortable. The only cure for such an affliction is to keep skating. Skate until literally nothing, I mean nothing, matters anymore. Until you're ready to snap your deck skate, and then skate some more. There's no problem I've had or bad mood I've been in that couldn't be broken by skating.

It's humbling to be so exhausted from something so simple. An activity that at first glance seems simple and intuitive, but is anything but. It becomes clear how letting go can free you on the board. The best skaters look relaxed on the board, slackin around having a good time. Turning into a little rage monster gets you nowhere but on the ground a lot with more injuries. Getting pissed sometimes fuels you to push through and get your trick, but more often than not it clouds your mind. Release to the skate gods, and they will carry you home.

Figure 9: Rattler Mag Feature Spread



Figure 10: GOON Skateboarding Branding Material