



Mutation I

Animation by Kaitlin Quick
"Rise, Mechwarrior" by Tri-Tachyon
freemunicarchive.org



Artist Statement:

Kaitlin Quick

There is more to the world than meets the eye. Our perception of our surroundings is entirely in our head. I prefer to focus on the creations of our mind rather than interpretations of the real world. I work in the surreal and fantastic, taking what we know and twisting it into something new through either dramatic manipulation or forced perspective. My art molds alternate realities that require searching for meaning beyond the surface and demand understanding beyond face value. I work with video and virtual reality to explore the possibilities in using time, immersion, and interactivity as primary aspects of art.

Title**Original Format**

Figure 1: Mutation I (Detail)

Animation, 1280 x 720 px

Figure 2: Mutation I (Detail)

Animation, 1280 x 720 px

Figure 3: Divine Intervention (Detail)

Interactive experience in Unity

Figure 4: Divine Intervention (Detail)

Interactive experience in Unity

Figure 5: Divine Intervention (Detail)

Interactive experience in Unity

Figure 6: Migration: Oasis (Detail)

Virtual Reality Installation

Figure 7: Migration: Oasis (Detail)

Virtual Reality Installation

Figure 8: Remnant (Detail)

Virtual Reality Experience

Figure 9: Remnant (Detail)

Virtual Reality Experience

Figure 10: Remnant (Detail)

Virtual Reality Experience



Figure 1: Mutation I (Detail)

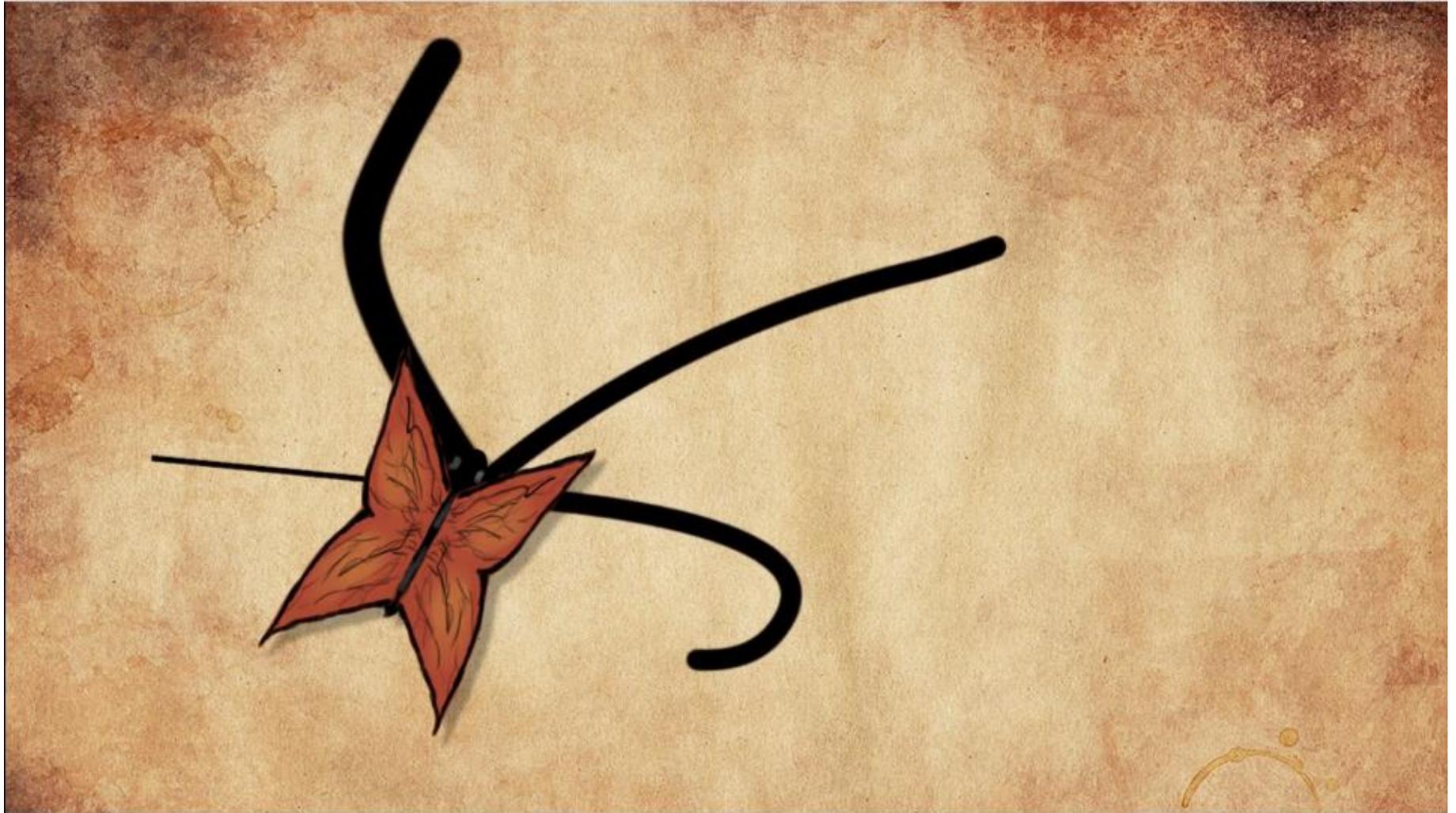


Figure 2: Mutation I (Detail)



Figure 3: Divine Intervention (Detail)



Figure 4: Divine Intervention (Detail)

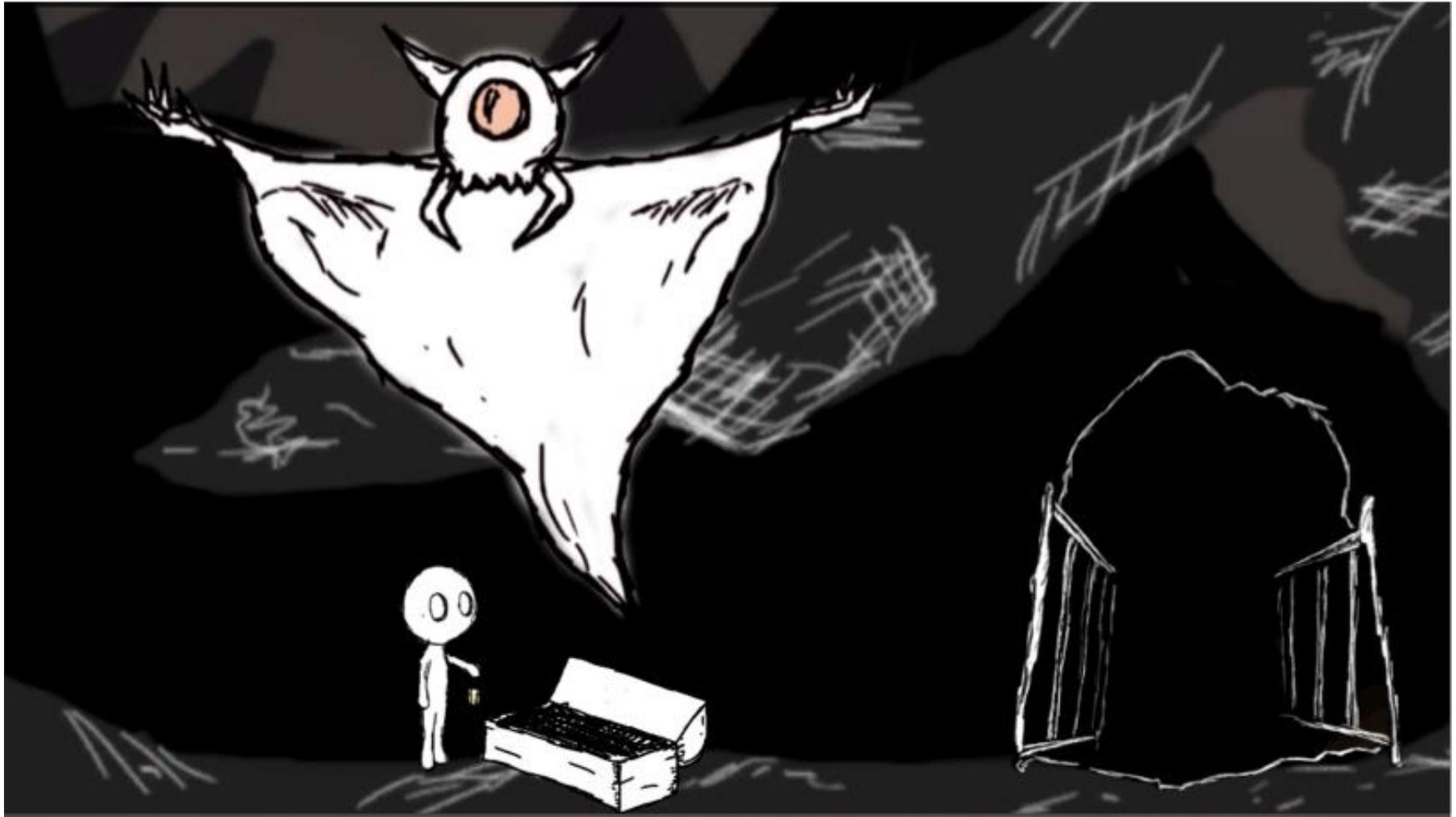


Figure 5: Divine Intervention (Detail)



Figure 6: Migration: Oasis (Detail)



Figure 7: Migration: Oasis



Figure 8: Remnant (Detail)



Figure 9: Remnant (Detail)



Figure 10: Remnant (Detail)