



Micah Alhadeff

Spring 2022

Capstone - Graphic Design

Department of Art and Art History

**Artist Statement:**

As a graphic designer and digital artist, my work explores the fragmentation and deconstruction of the human body within the digital landscape. I aim to visualize the structural qualities and characteristics of the digital body and understand how these bodies exist within a purely digital framework.

**Title****Original Format**

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Figure 1: Euphoria

Adobe Photoshop, Blender, 2550x3300px

Figure 2: Annihilate

Adobe Photoshop, Blender, 2550x3300px

Figure 3: Sycophant

Adobe Photoshop, Blender, 2550x3300px

Figure 4: Inertia

Adobe Photoshop, Blender, 2160x2160px

Figure 5: Synapse

Adobe Photoshop, Blender, 2160x2160px

Figure 6: Serotonin

Adobe Photoshop, Blender, 2550x3300px

Figure 7: David Wojnarowicz — Semiotics of the AIDS Crisis

Adobe Photoshop, Blender, 2160x2160px



Figure 1: Euphoria

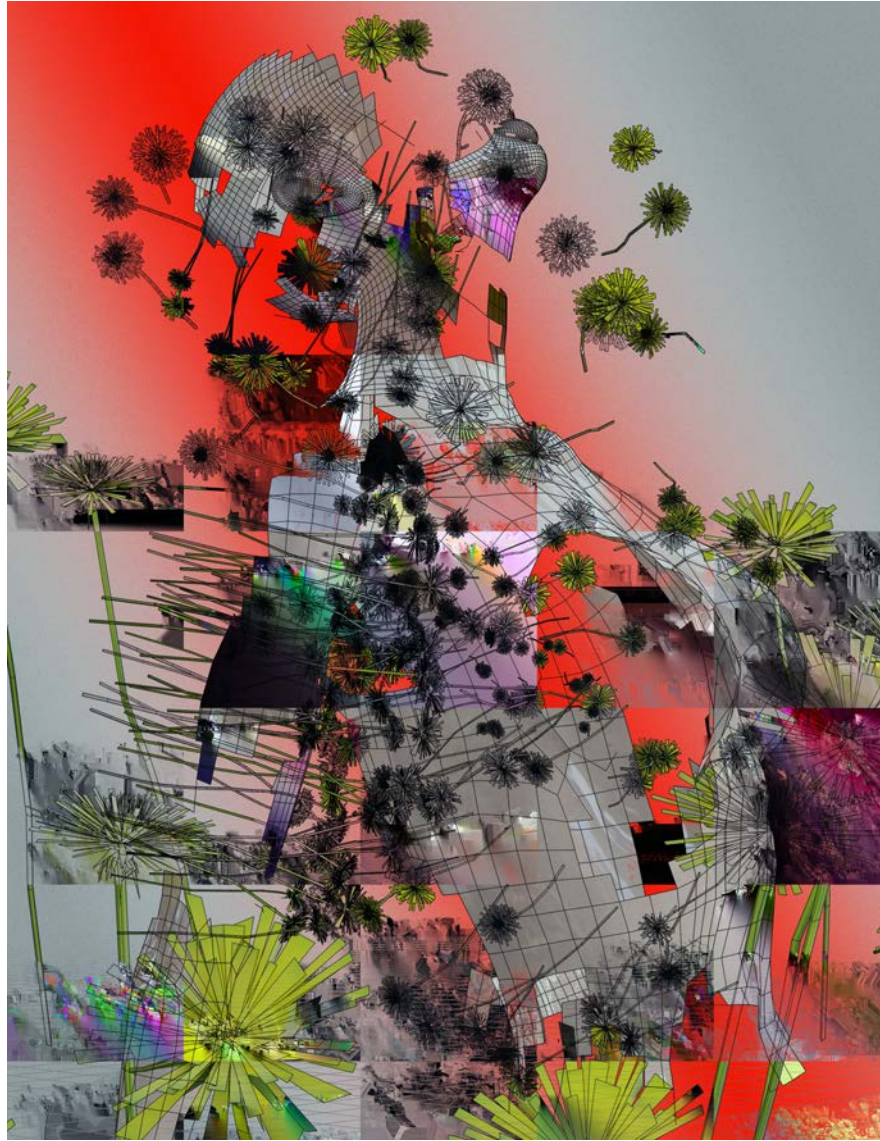


Figure 2: Annihilate



Figure 3: Sycophant

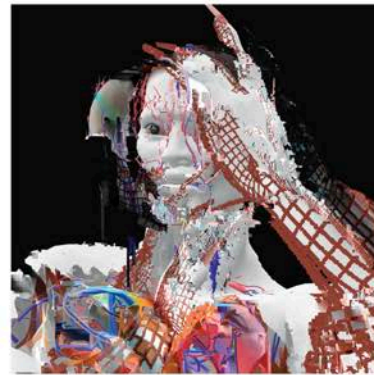


Figure 4: Inertia

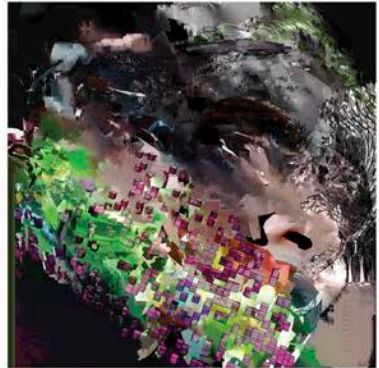


Figure 5: Synapse

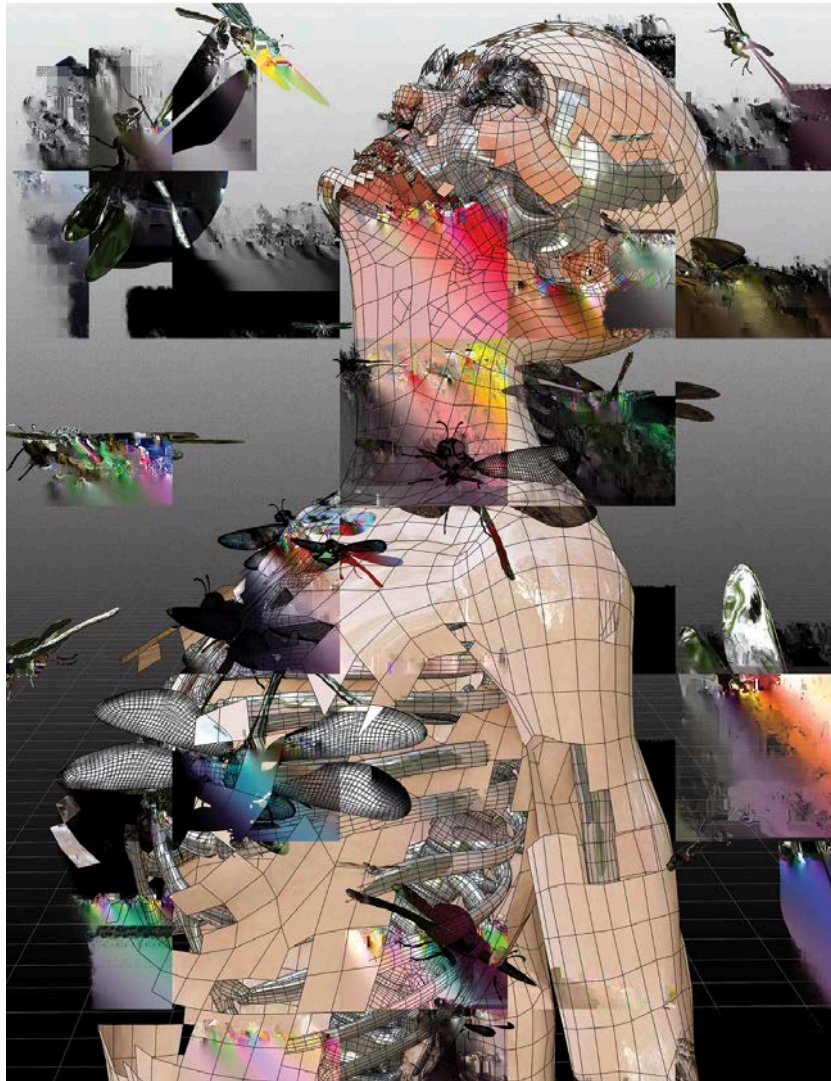


Figure 6: Serotonin

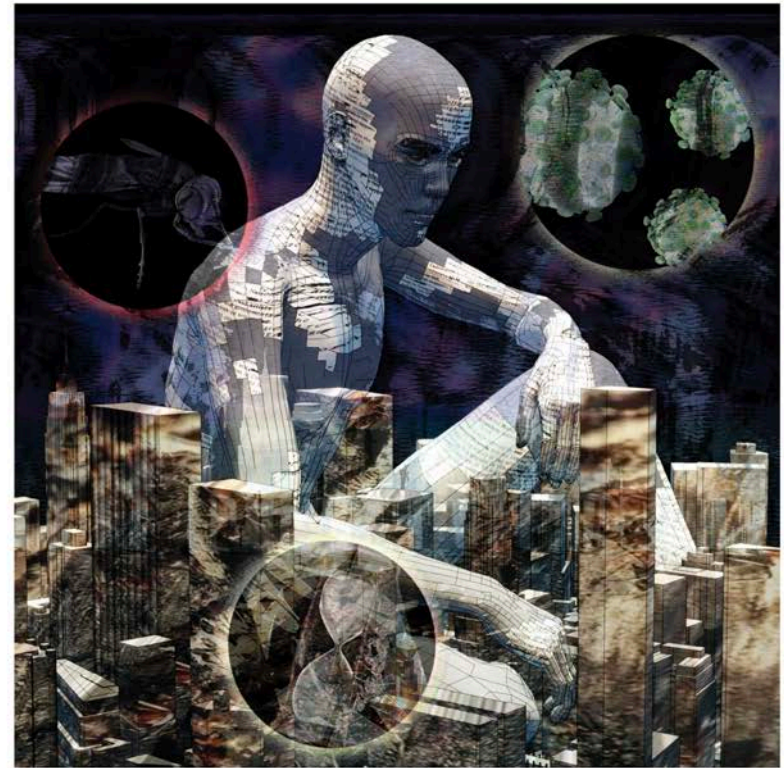
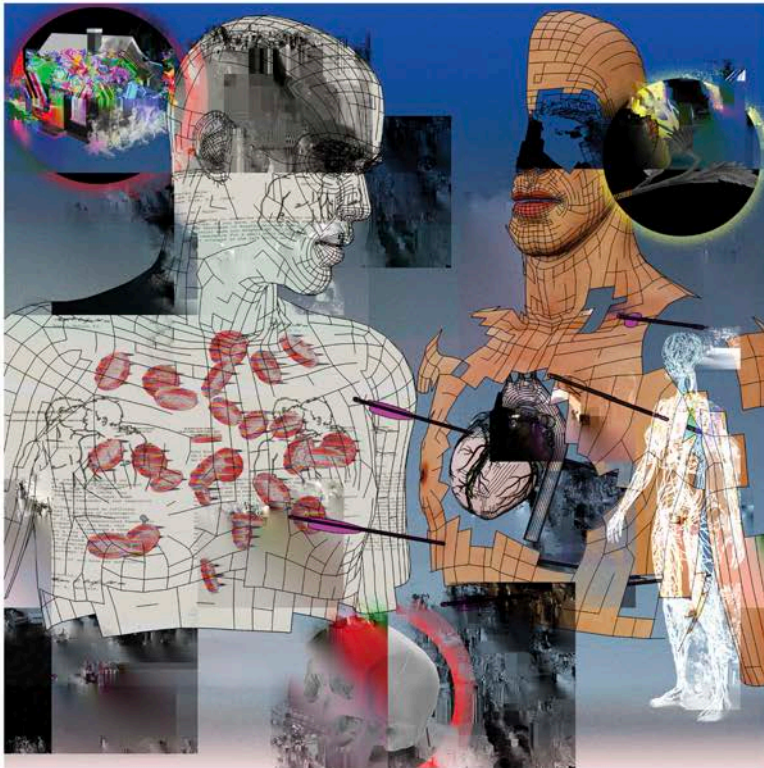


Figure 7: David Wojnarowicz — Semiotics of the AIDS Crisis