

## **Artist Statement**

## Marcus Stevenson

My approach to making is to adapt, collage, and re-contextualize imagery and objects which helped to form my worldview. Using woodworking techniques, I combine recycled objects, marbles, electric motors, found and bought hardware, and all kinds of mechanical arrangements to create tension between tradition and the novelty. For example, my 'Lectric Tricycle Drones consist of a simple motor circuit in combination with wheels and a monorail system. The name of the work evokes the new wave of hi-tech, autonomous vehicles, but the wooden construction, finish quality, and lack of utilitarian purpose hearken back to a time where toys and games were less about bells and whistles, and more about deriving enjoyment from simplicity.

I feel it is important to make art which is accessible in its visual vocabulary, and also an honest translation of my worldview. Since it's hard or even impossible to encapsulate an entire worldview into a single object, I aim to parse aspects of my worldview and human experience into the objects I make. Toys seem to offer the next generation an instance of the values of previous generations. I think we behave as if the creation of new ideas categorically invalidates old ideas, and this is often to our detriment as a society.

Ultimately, I have to admit that my foremost goal as an artist is to entertain, and then to sneak what little wisdom I have through the door in the process. At the end of the day, I'm still just a kid who wants to have fun, and share it, too.

	<u>Title</u>	<u>Media</u>	Original Format
Figure 1:	Best Kept Secrets	Installation	approx. 72"Wx192"Lx96"H Recycled wood, cardboard,
			found objects and personal trinkets
Figure 2:	Best Kept Secrets (detail 1)	Installation	approx. 72"Wx192"Lx96"H Recycled wood, cardboard,
			found objects and personal trinkets
Figure 3:	Best Kept Secrets (detail 2)	Installation	approx. 72"Wx192"Lx96"H Recycled wood, cardboard,
			found objects and personal trinkets
Figure 4:	Odd Talker	Kinetic Sculpture	14"Wx24"Lx40"H Reclaimed wood, glass lens, dime
			machine mechanism, cotton cord, reused jam jar,
			marbles, various hardware
Figure 5:	Odd Talker (detail)	Kinetic Sculpture	14"Wx24"Lx40"H Reclaimed wood, glass lens, dime
			machine mechanism, cotton cord, reused jam jar,
			marbles, various hardware
Figure 6:	Lowbrow Distribution Method	Interactive Sculpture	14"Wx14"Lx22"H Plywood, plexiglas, dime machine
			mechanism, toy Capsules, various electrical components
Figure 7:	U Gotta Play 2 Win	Sculpture	12"Wx12"Lx78"H Wood, steel rod, rubber bands,
			recycled leather, cardboard, paper
Figure 8:	Builder's Block System	Sculpture	(Dimensions vary by installation) Wood, marbles,
			Folger's Coffee can
Figure 9:	Hypno-TV	Kinetic Sculpture	approx. 16"Wx16"Lx48"H Wood, mat board, plexiglas,

various electrical components, found crates, personal trinkets and nick-knacks

Figure 10: Identity Illusion Machine

Interactive Sculpture

12"Wx4"Lx16"H Wood, wire, electrical components



Figure 1: Best Kept Secrets



Figure 2: Best Kept Secrets (detail 1)

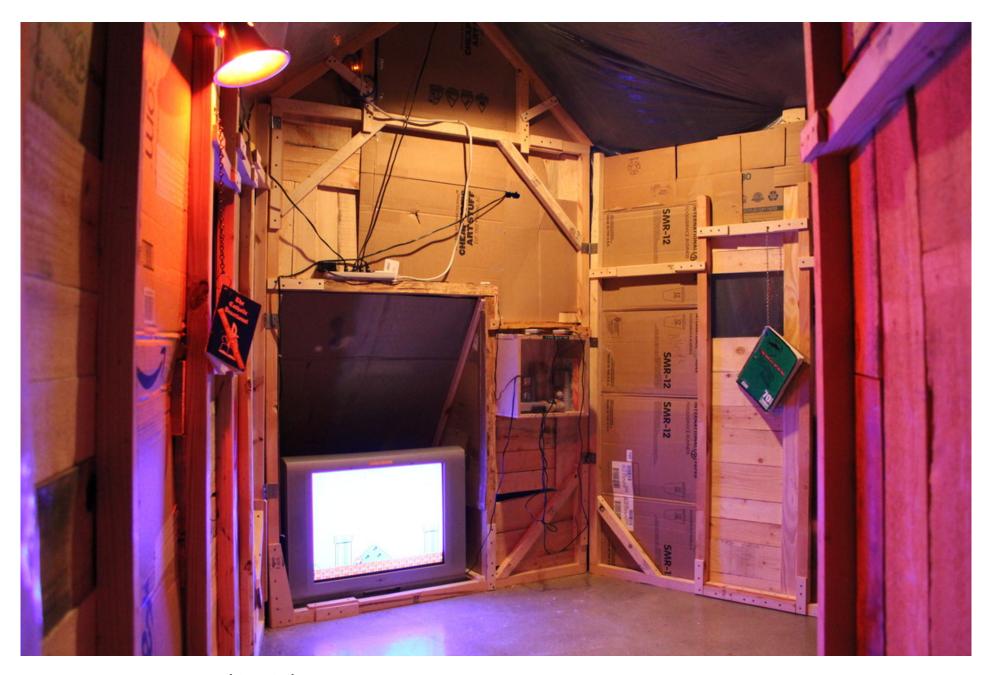


Figure 3: Best Kept Secrets (detail 2)

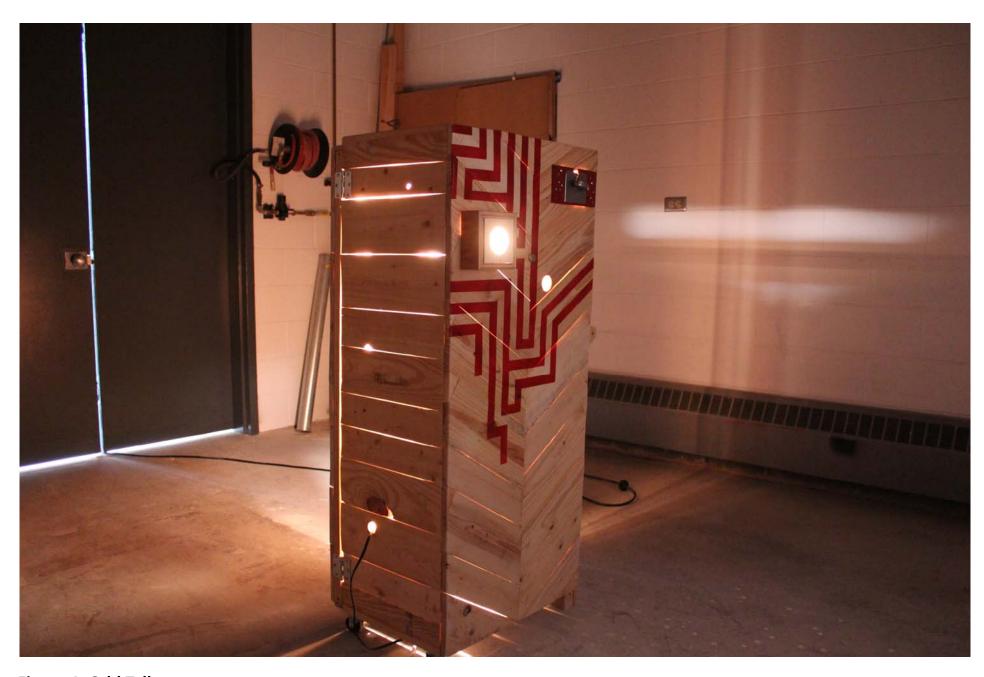


Figure 4: Odd Talker



Figure 5: Odd Talker (detail 1)



Figure 6: Lowbrow Distribution Method

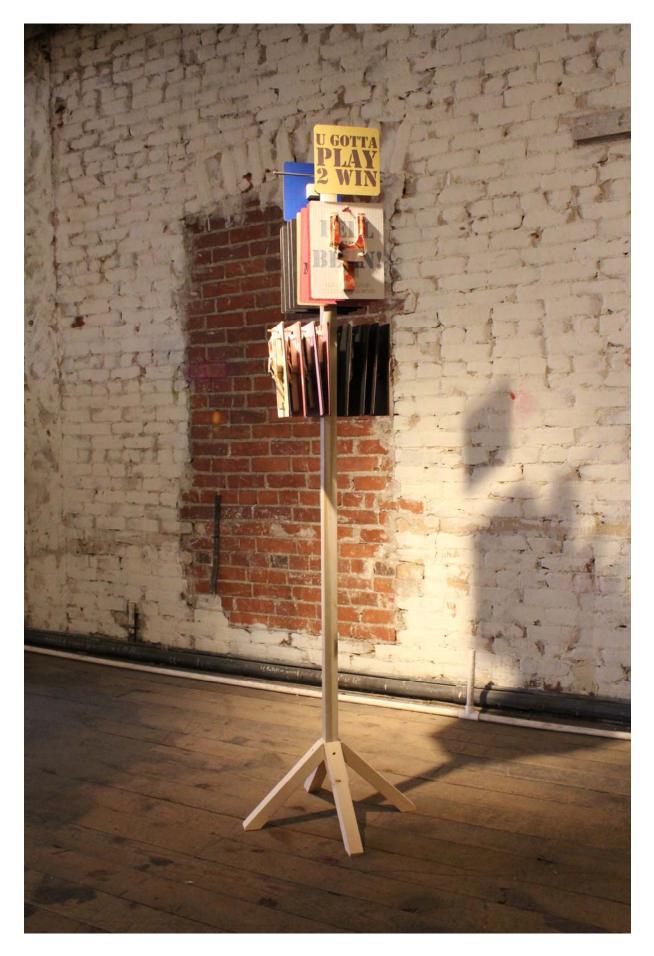


Figure 7: U Gotta Play 2 Win



Figure 8: Builder's Block System



Figure 9: Hypno-TV

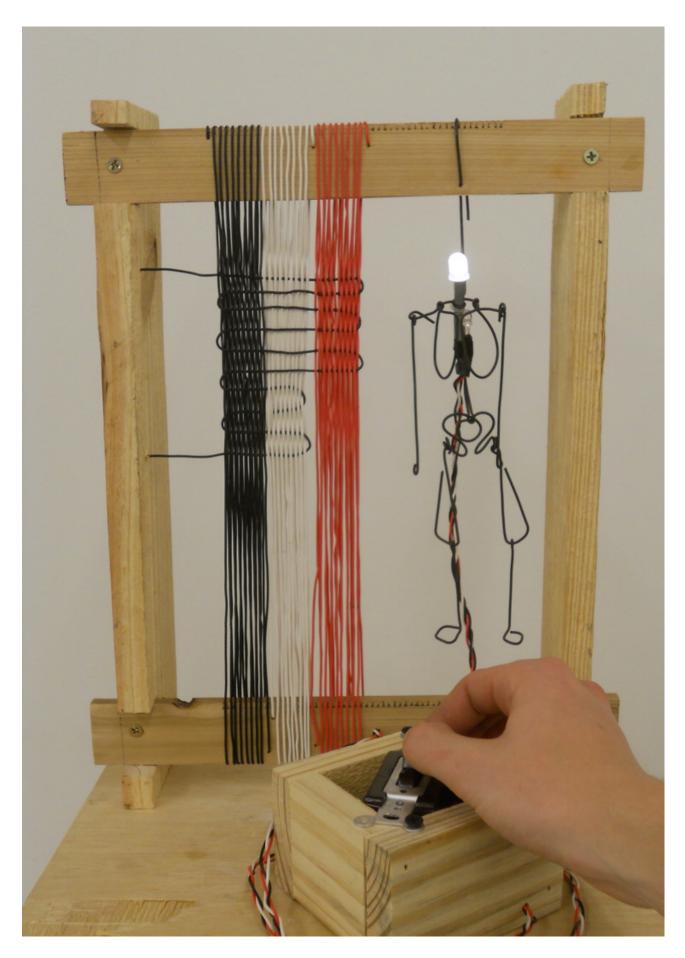


Figure 10: Identity Illusion Machine