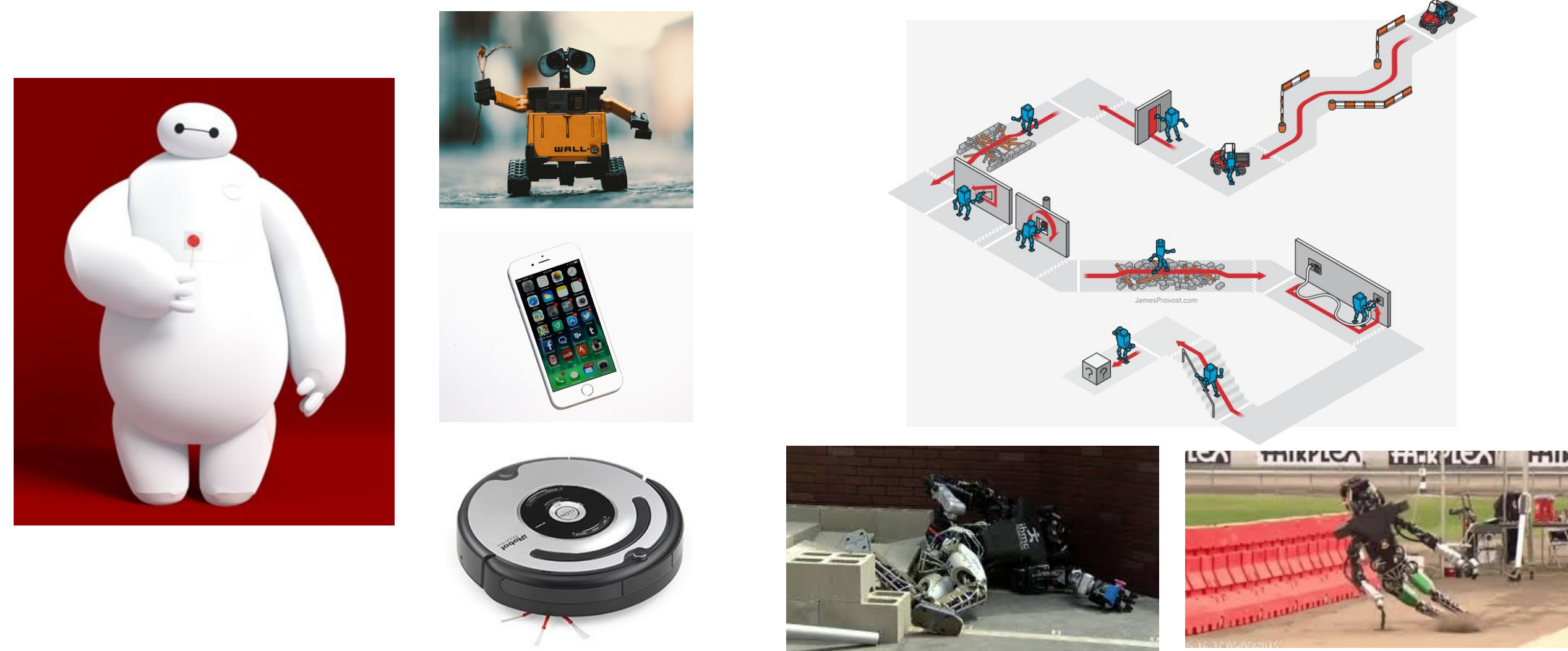


From Ants to Robotic Explorers: Using Biologically-Inspired Robots to Map the Unknown

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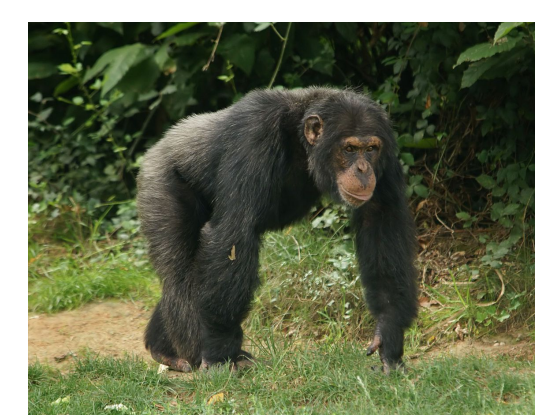
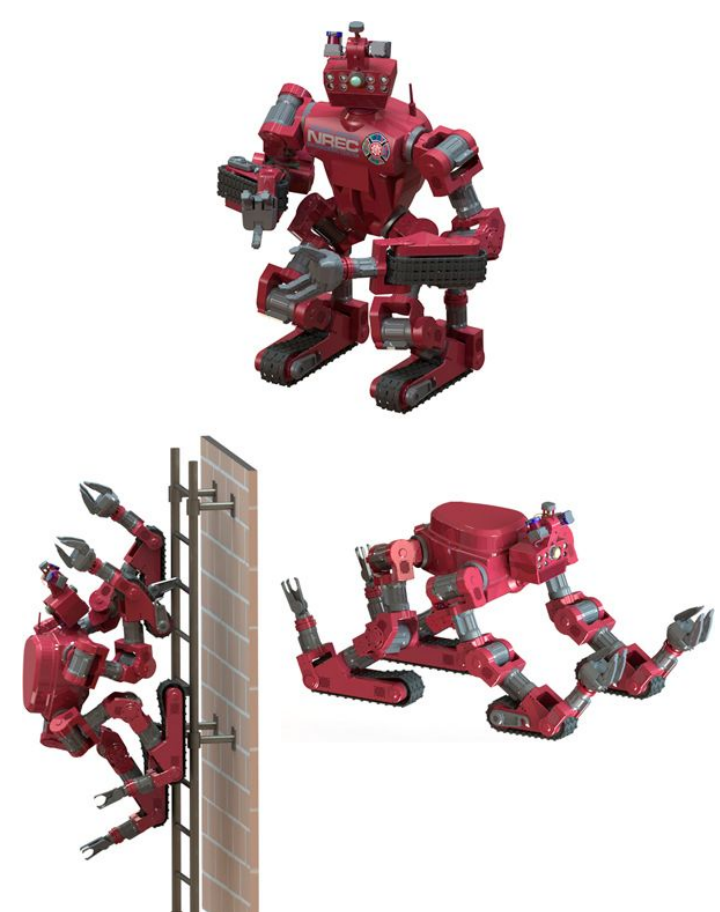
Motivation: Pop-Culture to Reality

- Robots, related technology increasingly pervasive
- Nearly everyone has opinions/expectations about future of robotics
 - Great potential to assist, not replace, humans
- My focus is using robots to aid in disaster relief
 - Not there yet, as shown by DARPA Robotics Challenge
 - Actually...humanoids may not be the solution



Basics of Biologically Inspired Robots

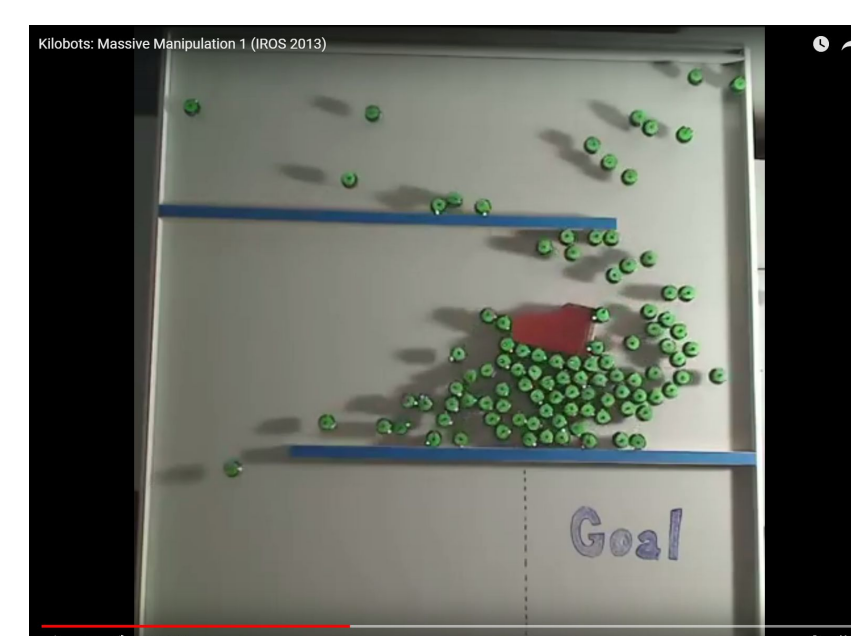
- Look for inspiration in nature - what organisms are most successful?
- Humans are intelligent and versatile but expensive, requiring many sensors and lots of energy
 - In harsh environment like disaster site, communication and localization are not guaranteed
 - Single robot can be stopped
- Top-placing DARPA team partially recognized limitations of humanoids so sought different biologic inspiration



- Go further toward individual simplicity: ants and bees
- Cooperative insects are much more robust and less expensive
 - No individual robot is instrumental to success
 - Potentially more efficient for exploring/mapping
- As increase robot simplicity and number of robots, move into relatively new domain of swarm robotics



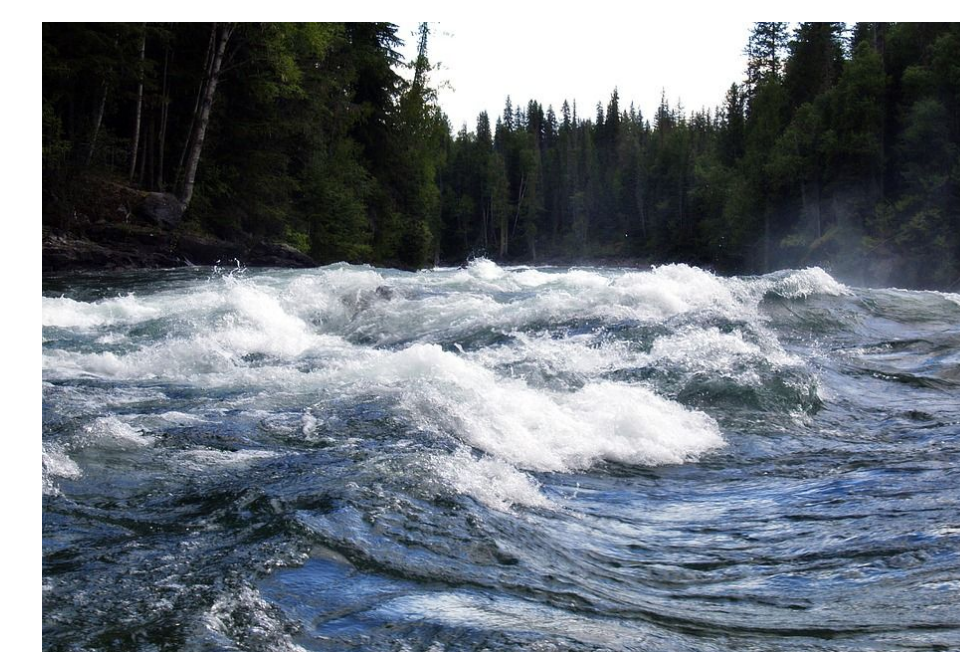
Arizona State University
<https://research.asu.edu/stories/read/insect-research-gives-humans-six-legs>



SSR Lab Harvard
<https://www.youtube.com/watch?v=CNbWZoYOEUQ>

How can we use swarms for mapping?

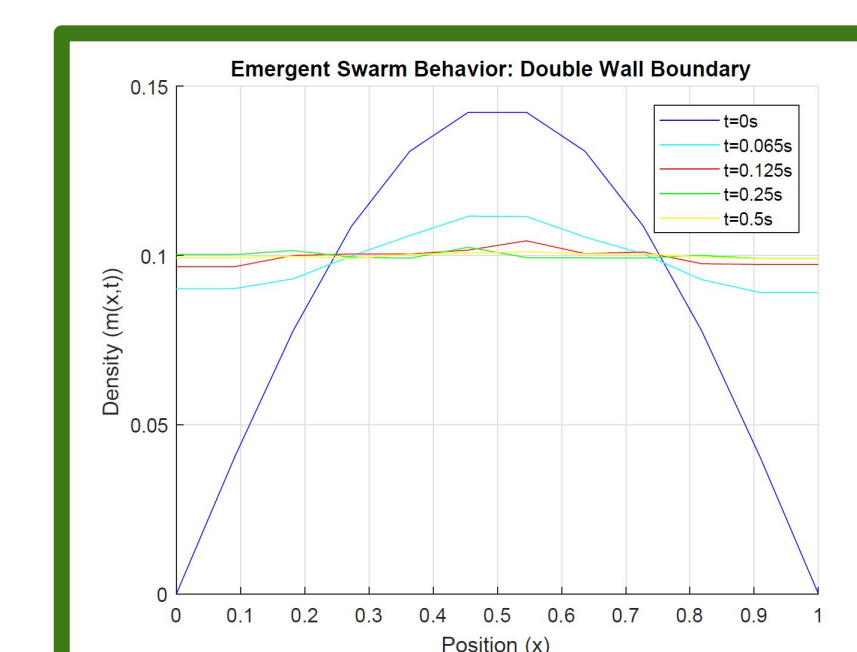
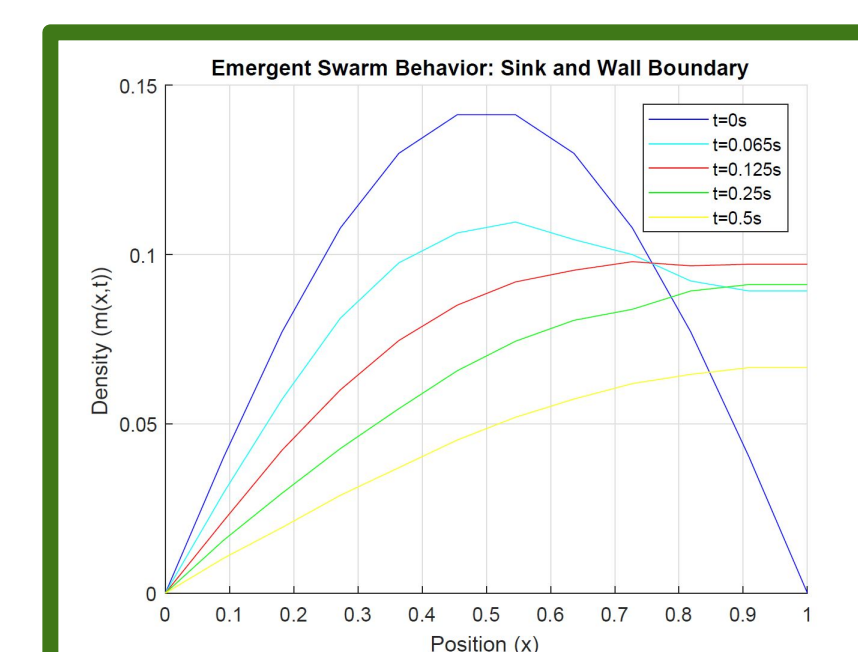
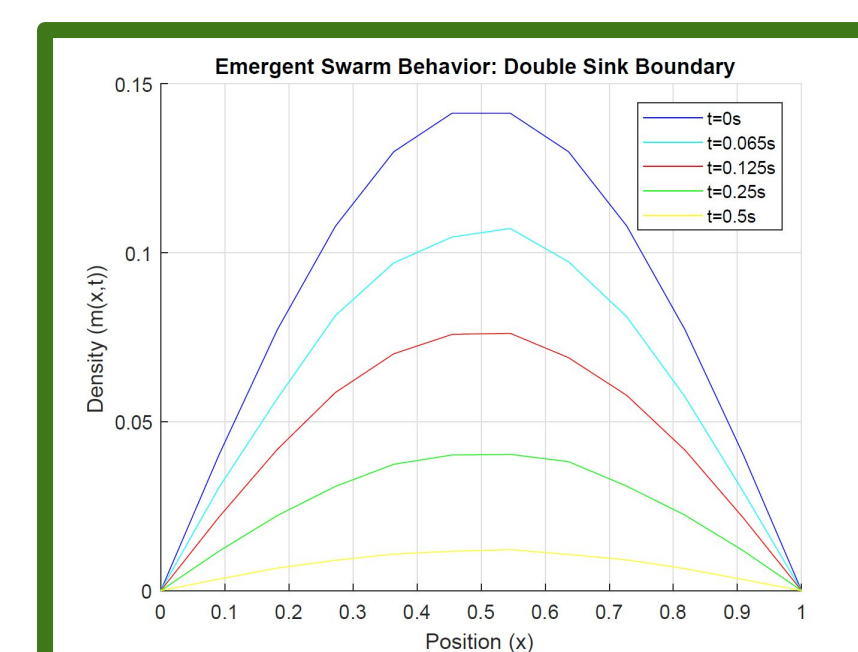
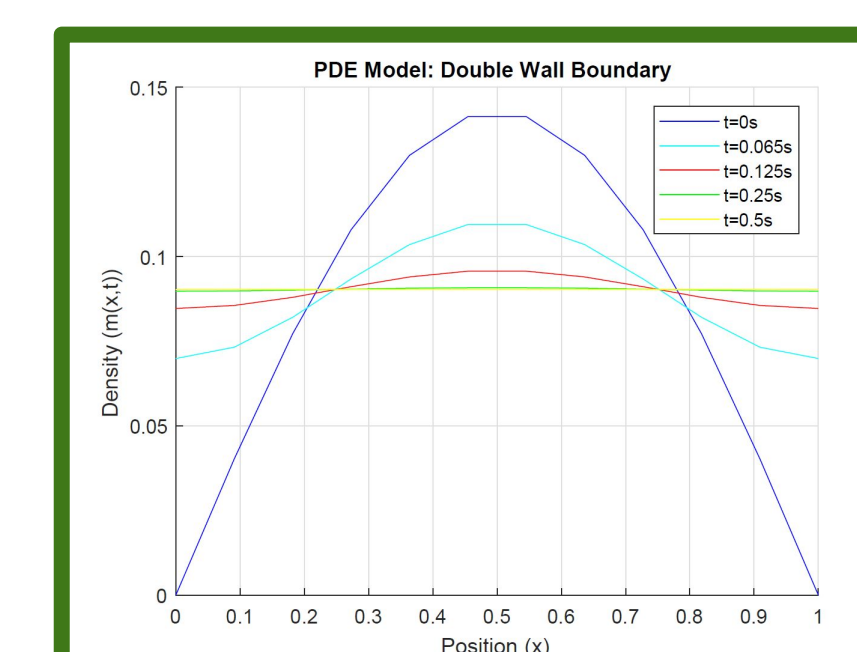
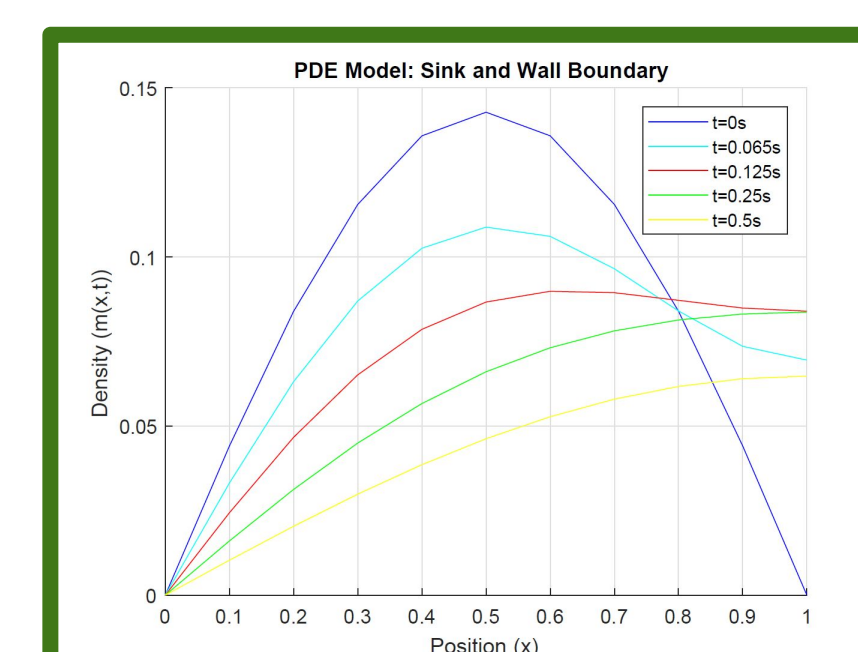
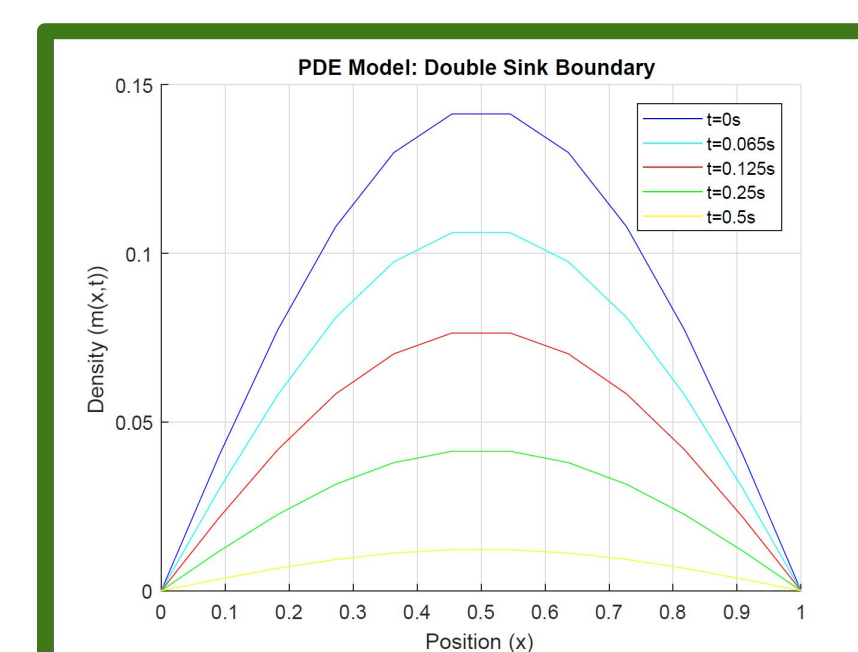
- Though individuals have simple actions, complex patterns emerge in a swarm as individuals interact with each other and the environment
 - Ex. Foraging patterns or hive structures of ant colonies
- Get a unique distribution of robots depending on individual behavior as well as environmental features
 - Connecting observed robot distribution to corresponding environment basically becomes a pattern recognition challenge
- Humans are fantastic at pattern recognition due to years of experience
 - Ex. Predicting presence of obstructions in a river for kayaking



- Can also “train” robots but need thousands of examples to link local behavior to emergent behavior
 - Takes hours or even days for single scenario
 - Ultimately need a “library” of environmental features and corresponding robot distribution - impractical scale for simulation much less implementation!

Novel Methodology to Model Emergent Behavior

- Rather than observe resulting emergent behavior for each scenario, derive model for emergent behavior directly from local rules
 - Use mathematical process involving continuum limits
 - Extend known behavior of individual robots to a continuous-time domain
- Resulting model is a partial differential equation (PDE) which is quickly solved
 - Boundary conditions of PDE encode environmental features like ‘doorway’ or ‘wall’
 - Can solve PDE to predict number of robots in a given position at a given time for each environmental model

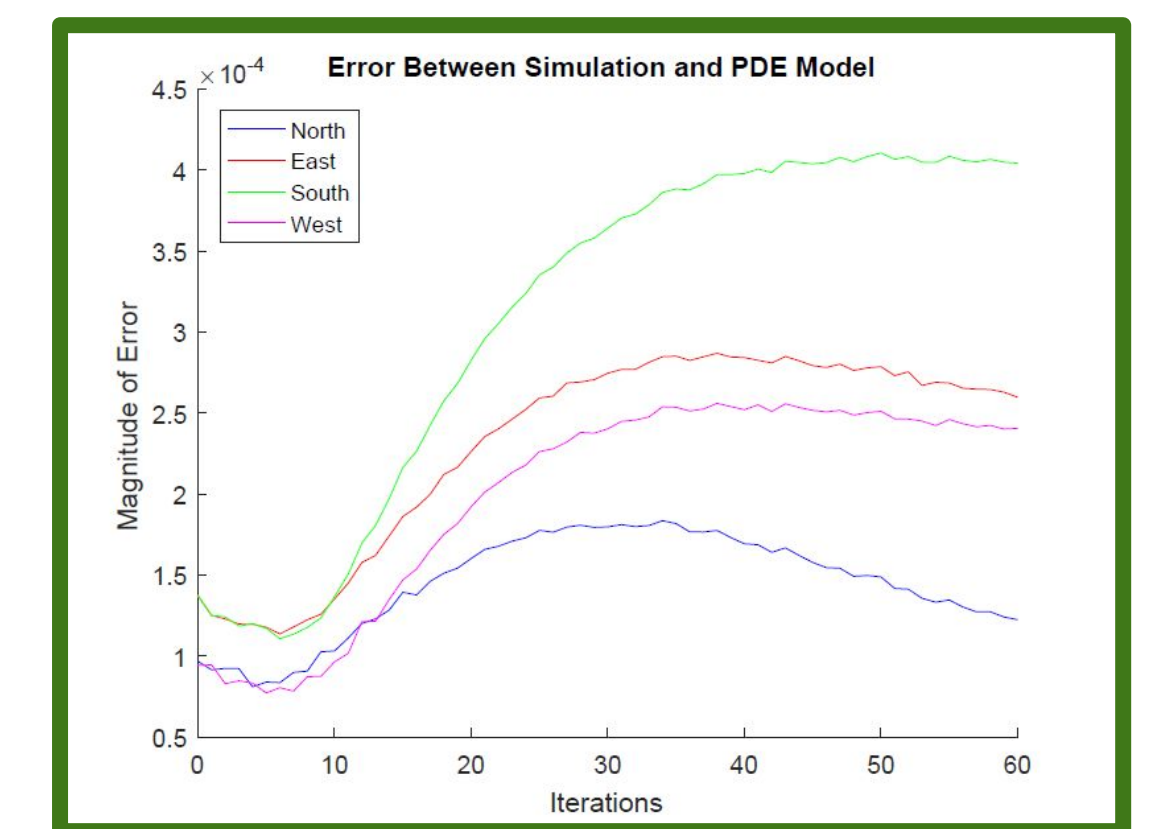
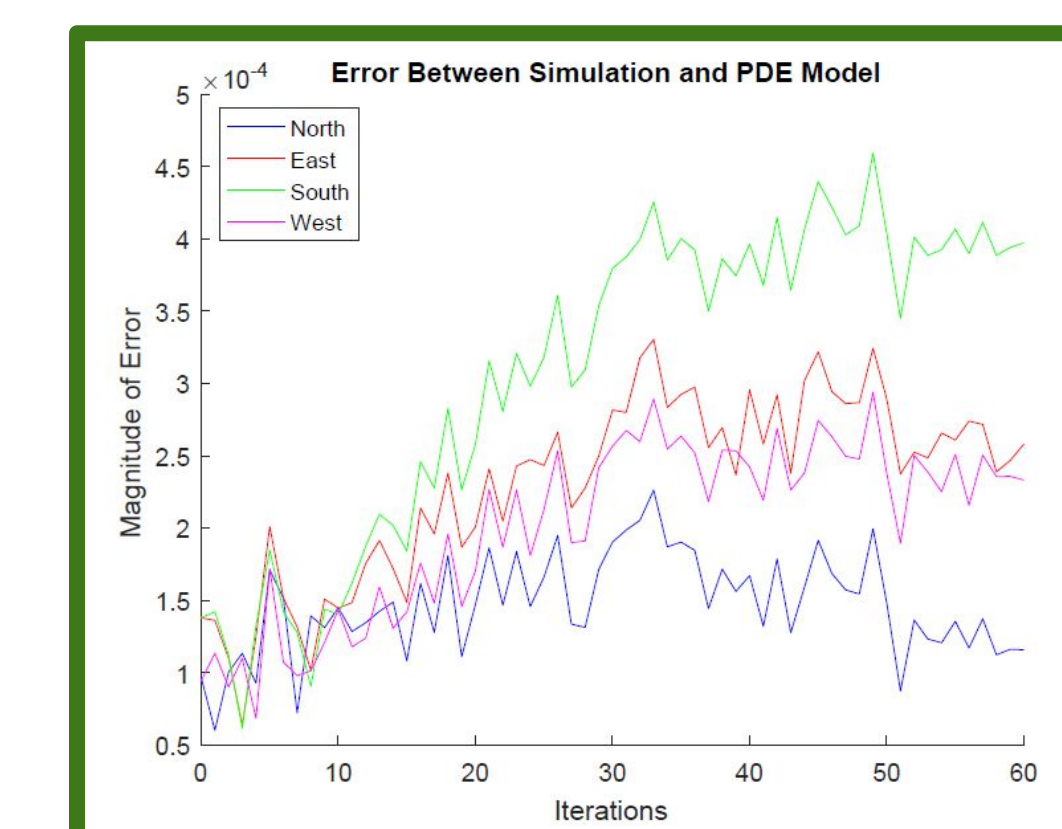


Why do we care about developing a model?

- Quickly compare locally observed swarm behavior to library of environment models to identify features throughout environment
- Have direct mapping between local and emergent behaviors to develop efficient mapping behaviors using individual robot behaviors
- It costs money to build robots - can use model to inform where money makes biggest impact in robot functionality

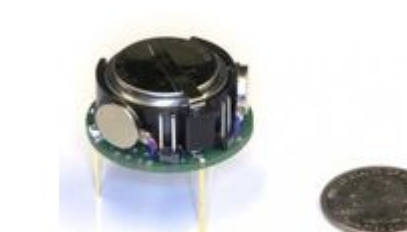
Environment Identification

- Can use emergent behavior to identify environmental features
 - Robots do not need to communicate or know their position
 - First observe number of robots in middle of simulation with unknown boundaries
 - Compare to density obtained by solving PDE models at equivalent time and position
- Ex. In a 2D environment, can determine in which wall a door lies
 - Results for simulation with a single door in north wall are shown below for 10^4 (left) and 10^7 (right) robots
 - Increasing the number of robots makes visual identification more clear but get statistical difference with fewer robots
 - After fewer than twenty moves can see north PDE model has the lowest error when compared to simulation



Concluding Remarks

- The random motion and limited sensing of the robots in our initial work represent a worst-case scenario
 - Can still use swarm to identify environmental features
 - Need to expand potential robot behaviors for more efficient mapping and richer library of environment features
- Current work shows a swarm of robots can be used to locate exits in a room or mine tunnel
- Novel methodology has several benefits over currently proposed swarm techniques:
 - Derive model of emergent behavior from local behavior so has physical significance
 - Work is on algorithm level so applicable for robots of any size and actuation (walking, rolling, flying)
 - Observations are made locally without reliance on shared information - extremely robust
 - System is fully scalable and ad hoc



Thank You!

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