# Game meat as alternative food source for Africa: A retailer perspective

Prof E Slabbert, Prof M Saayman; Prof P van der Merwe School of Tourism Management & TREES North-West University South Africa







#### GAME RANCHING INDUSTRY

- The total economic contribution during 2014 was ± R20 bn (Cloete)
- 28 000 000 ha utilised for private game ranches.
- The total economic turnover of the industry has grown at more than 20% per annum over the last 15 years.
- This industry uses less than 20% of the veld resources in the country
- Estimated that the game ranching industry provides more that **20**% **of red meat** consumed in SA during the six hunting months of the year
- Role of this industry in food security is becoming more and more important

# GAME MEAT AS ALTERNATIVE??

- Game meat offers various benefits to consumers:
  - high levels of protein; rich in iron; rich in B-vitamins.
- Variety of species to fulfil different needs and tastes.
- Health problems in SA

#### POTENTIAL????





# • Why the relative low consumption levels in South Africa??



# Challenges.....

- Perceptions of fresh game meat: how to?
- Quality of the meat
- Fluctuations in the export market
- Legislation
- Local versus international market
- Supply versus demand
- Readily availability of game meat



### PURPOSE OF THE RESEARCH

• To determine the magnitude of game meat production (supply) and consumption (demand) in South Africa



Supply and demand study across South Africa Current results:

4 Qualitative interviews with retailers of game meat

# METHOD: SUPPLY SIDE

| Activity 1   | Retailers, producers and processors   |          |   |  |  |  |
|--|---|----------|---|--|--|--|
| Respondents  | Action  | Timeline | Method of research                          | Outcomes   |  |  |
| -  | Compile a detailed database of retailers, producers and processors  | 3 Months | Desktop study                               | Complete database for future research and communication                    |  |  |
| Activity 2   | Determine the status of game meat production in SA  |          |   |  |  |  |
| Retailers<br>(Checkers, Spar<br>etc.)              | Gather information regarding: supply of game meat, legislation, number of carcasses, obstacles in growth of industry, rand value etc. | 6 Months | Qualitative<br>research –<br>interviews: 15 | Opinions of game meat production from the supply side: Research report and |  |  |
| Producers and processors (Camdeboo, Mossrich etc.) |   | 6 Months | Qualitative<br>research -<br>Interviews: 45 | research articles Development of questionnaire                             |  |  |

# METHOD: DEMAND SIDE

| Activity 1   | Determine the consumptive patterns of consumers  |           |   |  |  |
|--|--|-----------|---|--|--|
| Respondents  | Action   | Timeline  | Method of research  | Outcomes   |  |
| Sample of consumers of game meat in GA, KZN and WC: at selected producers & retailers                  | Gather information regarding: current use of game meat, price sensitivity, opinions on the value of the product etc. | 12 Months | Quantitative<br>research:<br>GA: 650<br>KZN: 650<br>WC: 650 | Research Report on<br>consumer<br>preferences, use and<br>knowledge of game<br>meat products |  |
| Activity 2   | Determine the non-consumptive patterns of consumers  |           |   |  |  |
| Sample of non-<br>consumers of game<br>meat in GA, KZN and<br>WC: at selected<br>producers & retailers | Gather information regarding: non-use of game meat and related reasons   | 12 Months | Quantitative<br>research:<br>GA: 650<br>KZN: 650<br>WC: 650 | Research Report on non-use of game meat  |  |

- Current status of game meat as food source in South Africa
  - Awareness amongst consumers (Uneducated)
  - Perceptions of consumers
  - Market is still relatively small for fresh meat
  - Various hunters who are processing own meat
  - 80% processed meat and 20% fresh meat
  - Regulation of the industry is good
  - Quality is more secured



- Challenges of selling game meat as a retailer:
  - Perceptions of the game farmer on pricing
  - Shelf life is a challenge
  - Labelling of meat is constantly changing
  - Unreliable supply thereof
  - Fresh game meat is not popular
  - Commitment and attitude from butchers and retailers



- Challenges regarding the consumer:
  - Do not know how to prepare the meat
  - Want value-added products easy living
  - Public opinions
  - Currently demand is little
  - Unsure of what is available
  - Pricing



- Monetary value, shelf space, advertising etc.
  - o.5% of meat stock is venison
  - Cost of advertising in season is high when considering the return
  - Stock on hand is a problem & Out of season
  - Prefer: Kudu & Eland



# CONCLUSIONS

- Future of game meat
  - What should it be named: Free Range Game Meat
  - Willing to grow this product and market
  - More in-depth research on consumers:
    - Those that consume game meat
    - Those that do not consume game meat
  - Pricing
  - Training and awareness



# THANK YOU

- WRSA
- NWU