

THE WOLF TRIBE

START

FINISH



Artist Statement

Mathew Pintauro

As an artist I strive to make my work as aesthetically pleasing as possible. I try to spread my technical knowledge over as many different kinds of media as possible, combining them in certain situations to achieve a unique look. With illustration as a background, I have made use of these skills to complement my design and electronic art abilities. I enjoy making crisp, clean work that pops visually. I strive for high contrast and bold imagery to make my work stand out as much as possible. I have an illustration interest in both two dimensional and three dimensional graphics.

<u>Title</u>	<u>Media</u>	<u>Original Format</u>
Figure 1: Wolf Tribe Game	Board Game	
Date of Creation: Jan 29, 2015		
Major: Fine Art		
Focus: Electronic Art		
Course: ART 457-L01 Advanced Interactive Media		
Programs Used: Illustrator		
Description: This is an analog board game.		
Figure 2: Waypoint	Video	MP4, 1920x1080, 03:59min
Link: https://www.youtube.com/watch?v=AXxJlZE2dRw		
Date of Creation: Nov 19, 2015		
Major: Fine Art		
Focus: Electronic Art		
Course: ART 458-L01 Advanced Experimental Video		
Programs Used: Premier Pro, After Effects, Cinema 4D		
Description: This is an experiment in live action and animation compositing with a focus in image tracking.		
Figure 3: History of the Mobile Network	Video	MP4, 1920x1080, 01:06min
Link: https://www.youtube.com/watch?v=NYNRhOkn_wk		
Date of Creation: Nov 18, 2014		
Major: Fine Art		
Focus: Electronic Art		
Course: ART 358-L01 Advanced Experimental Video		
Programs Used: Premier Pro, After Effects, Illustrator		
Description: This is a motion infographic for the history of the mobile network.		

Figure 4: Apogee – A montage Video MP4, 1920x1080, 03:10min

Link: <https://www.youtube.com/watch?v=lunIjzangA0>

Date of Creation: Dec 15, 2014

Major: Fine Art

Focus: Electronic Art

Course: ART 358-L01 Advanced Experimental Video

Programs Used: Premier Pro, After Effects, Cinema 4D

Description: This is a montage of a love story put in a 3-dimensional space. This was made in cooperation with Haylee Ladesich, Brenton Goodman and Luke Biescheid. My contribution was the 3-dimensional modeling and virtual camera rigging and operation.

Figure 5: Demo Reel 2016 Video MP4, 1920x1080, 01:18min

Link: <https://www.youtube.com/watch?v=1WQDAQg9mRU>

Date of Creation: May 3, 2016

Major: Fine Art

Focus: Electronic Art

Course: ART 457-L01 Interactive Media Video

Programs Used: Premier Pro, After Effects

Description: This is a demo reel to show my video portfolio for my electronic art career.

Figure 6: Video Installation Video MP4, 1920x1080, 04:35min

Link: <https://www.youtube.com/watch?v=WNxb6ECDB5U>

Date of Creation: Dec 14, 2015

Major: Fine Art

Focus: Electronic Art

Course: ART 458-L01 Advanced Experimental Video

Programs Used: Premier Pro, After Effects

Description: This is a video installation exploring the double exposure effect.

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