



Rachel Knoshaug

When I was in the process of applying for college, I wrote about how I loved art for the way it can tell a story without words, allowing me to go beyond the boundaries of verbal communication and have a deep and lasting impact on those who view my art. I went more eloquently into the subject than what I really felt was true for me at the time, but now, after four years being in a university art program, I believe in and am passionate about my purpose as an artist more than ever. I make art because it lets me communicate in a way that words cannot. Art can make its point in seconds, getting to the heart in ways that would take hours to accomplish verbally. I believe my art can speak for itself, and I strive to give it a strong voice, give it depth and meaning that is comprehensible, while keeping it artistic and engaging without becoming ambiguous.

I am inspired to make my art through a myriad of different visual elements that I have experienced and have evoked certain emotions in me and impacted me in some way in the past. I decide what elements to include by deciding first what emotion or story I want to bring across, then considering what imagery has relayed that information to me before and how to best connect that imagery with the message I want to my art to convey.

Many of my works represent something I'm passionate about, something in which I've experienced a depth of emotion and wish to share with others. My personality is such that I feel things very deeply but tend to be awkward and uncomfortable expressing myself verbally, and so my art represents, for me, an instrument that I can use to explain things more significantly and succinctly than I could with words. I make it not only as a way of self-expression, driven by the spectrum of emotions in my past, but also out of a passion to help viewers consider and comprehend the same story and meaning.

	<u>Title</u>	<u>Media</u>	<u>Original Format</u>
Figure 1:	Amante Logo	Digital	9 in. x 3 in.
Figure 2:	Amante Packaging	Digital	11 in. x 17 in.
Figure 3:	Amante Poster 1	Digital	11 in. x 17 in.
Figure 4:	Amante Poster 2	Digital	11 in. x 17 in.
Figure 5:	Atlantic Magazine Article	Digital	17 in. x 11 in.
Figure 6:	Colloquium Poster	Digital	11 in. x 17 in.
Figure 7:	Human Life Poster	Digital	11 in. x 17 in.
Figure 8:	Old Time Radio App	Digital	11 in. x 17 in.
Figure 9:	Qwerty Movie Poster	Digital	11 in. x 17 in.
Figure 10:	Think, Eat, Save Poster	Digital	11 in. x 17 in.
Figure 11:	Unplug Party Logo	Digital	10.5 in. x 3.5 in.
Figure 12:	Unplug Poster 1	Digital	11 in. x 17 in.
Figure 13:	Unplug Poster 2	Digital	11 in. x 17 in.



Figure 1: Amante Logo.



Figure 2: Amante Packaging.




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Figure 3: Amante Poster 1.



Figure 4: Amante Poster 2.



The Places You'll Go

By James Fallows
Illustrated by Rachel Knoshaug

Michael Jones, whose official title at Google is chief technology advocate, was a co-founder of Keyhole, one of the first companies to offer

online, high-resolution satellite views of much of the Earth. In 2004, Google bought Keyhole, enlisted its executive staff, and used its technology as the basis for Google Earth. Here, Jones talks with James Fallows about what's next in mapping, why new technology will change travel, and how a billion people learned to love geography.

James Fallows: The entire concept of a "map" seems radically different from even a decade ago. It used to be something in a book or on a wall; now it's something you carry around on your smartphone. Which changes have mattered most? And what further changes should we be ready for?

Michael Jones: The major change in mapping in the past decade, as opposed to in the previous 6,000 to 10,000 years, is that mapping has become personal.

It's not the map itself that has changed. You would recognize a 1940 map and the latest, modern Google map as having almost the

same look. But the old map was a fixed piece of paper, the same for everybody who looked at it. The new map is different for everyone who uses it. You can drag it where you want to go, you can zoom in as you wish, you can switch modes—traffic, satellite—you can fly across your town, even ask questions about restaurants and directions. So a map has gone from a static, stylized portrait of the Earth to a dynamic, interactive conversation about your use of the Earth.

I think that's officially the Big Change, and it's already happened, rather than being ahead.

Google's Michael Jones talks with James Fallows about the future of mapping, and why you'll never be lost again.

JF: So what might still happen?

MJ: The dialogue with the map is becoming much more personal. You can imagine that in the future, if

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Figure 5: Atlantic Magazine Article.

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Molecules,
Models &
Mankind

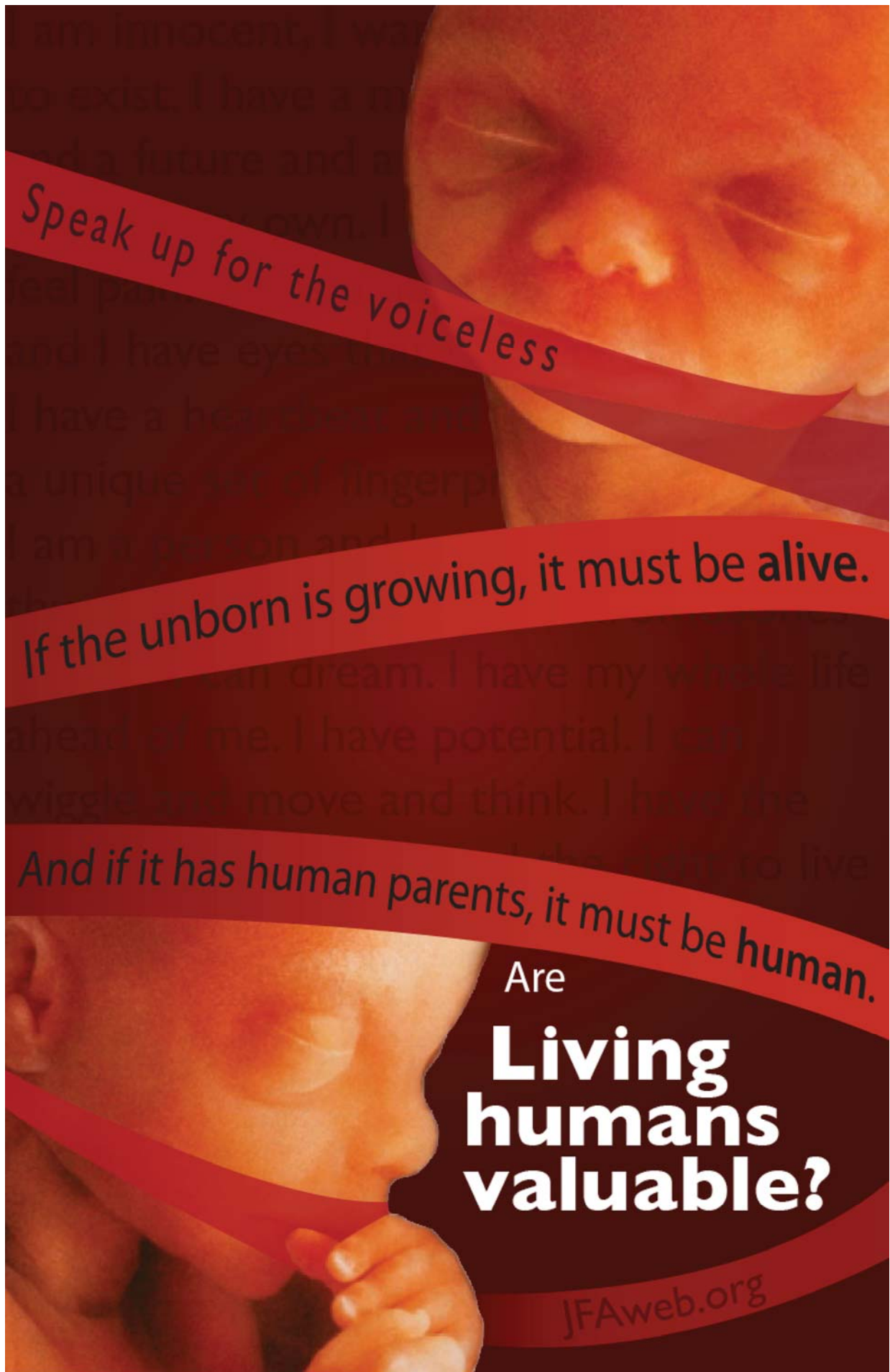
12th
Annual
Research
Colloquium

Program Directors
Frank Dinunno
& Scott Earley

www.rpr.colostate.edu

Colorado
State
University

Figure 6: Colloquium Poster.



Speak up for the voiceless

If the unborn is growing, it must be alive.

And if it has human parents, it must be human.

Are
**Living
humans
valuable?**

JFAweb.org

Figure 7: Human Life Poster.

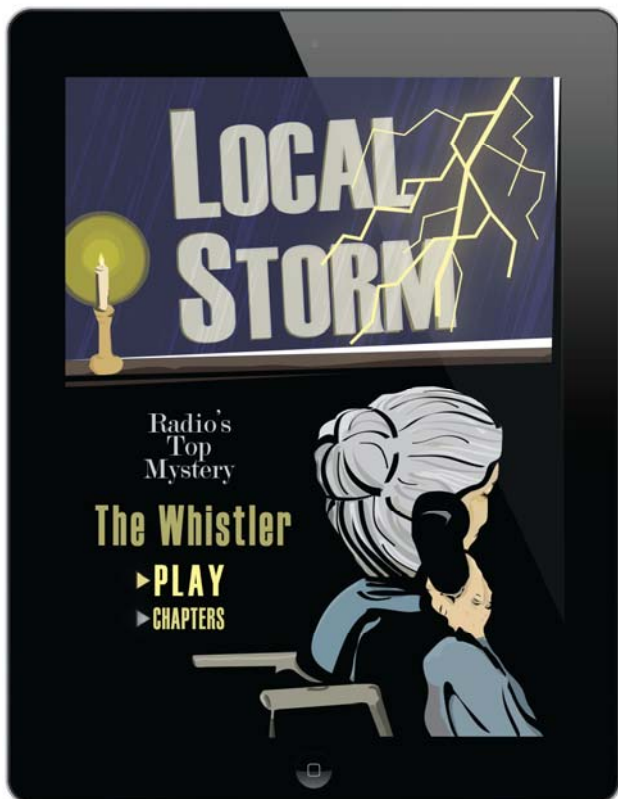
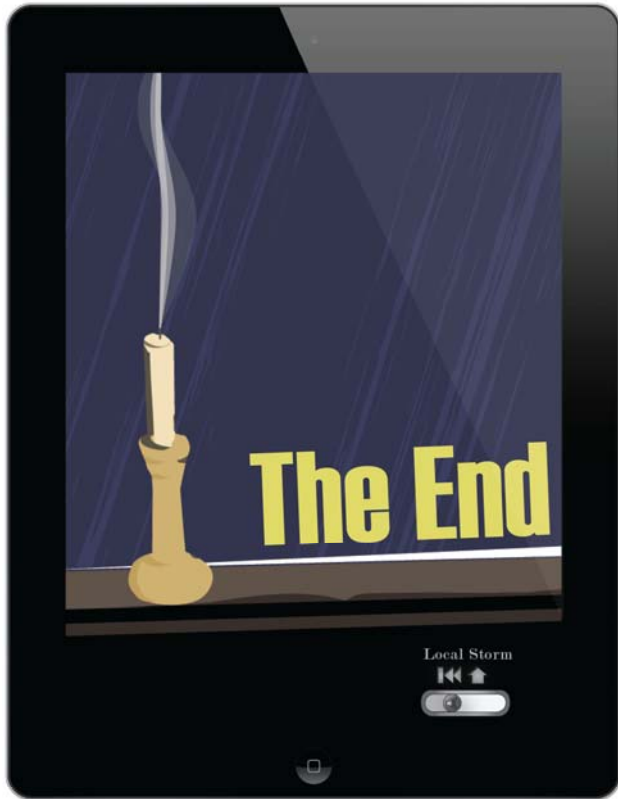


Figure 8: Old Time Radio App.

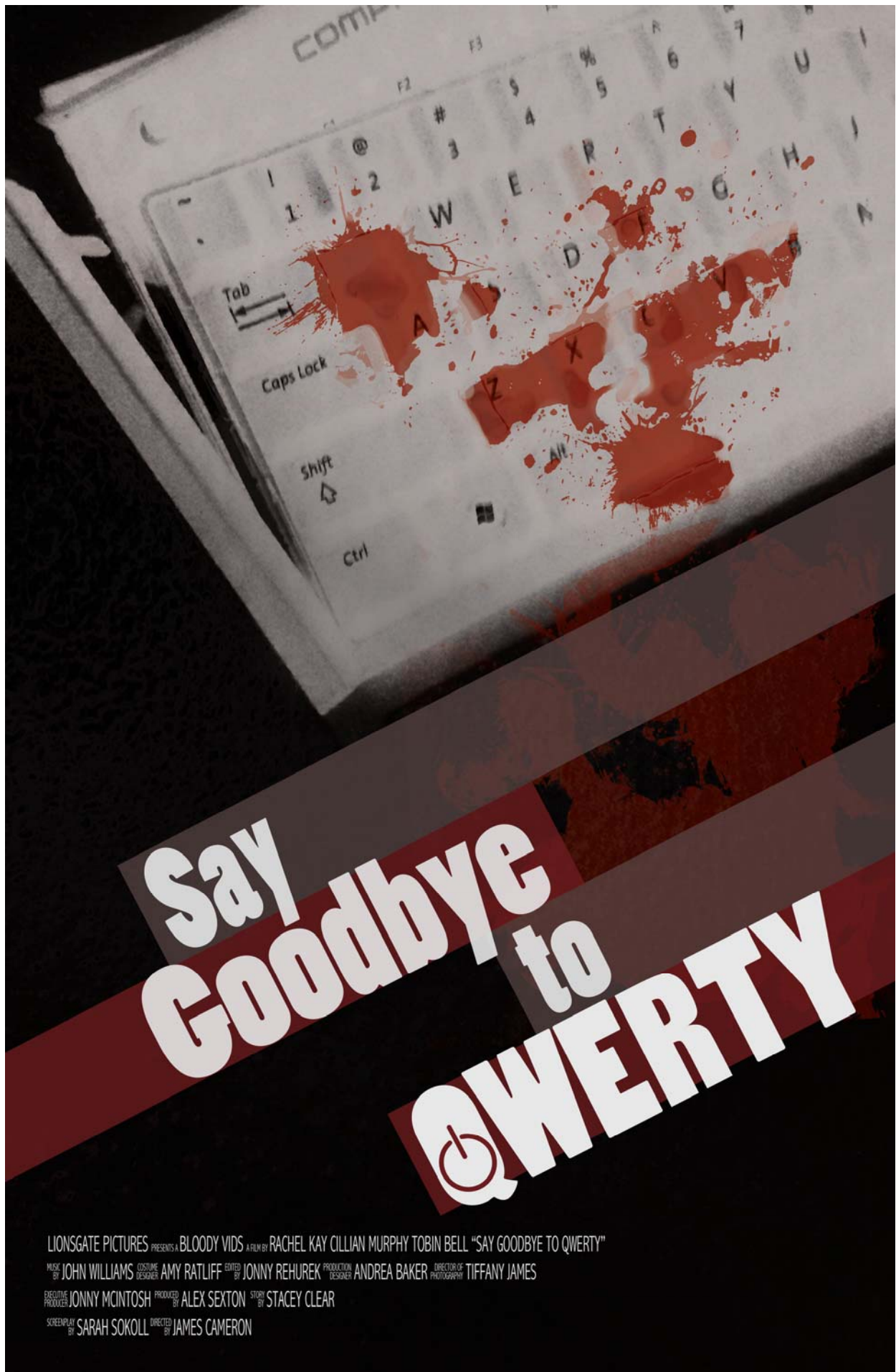


Figure 9: Qwerty Movie Poster.

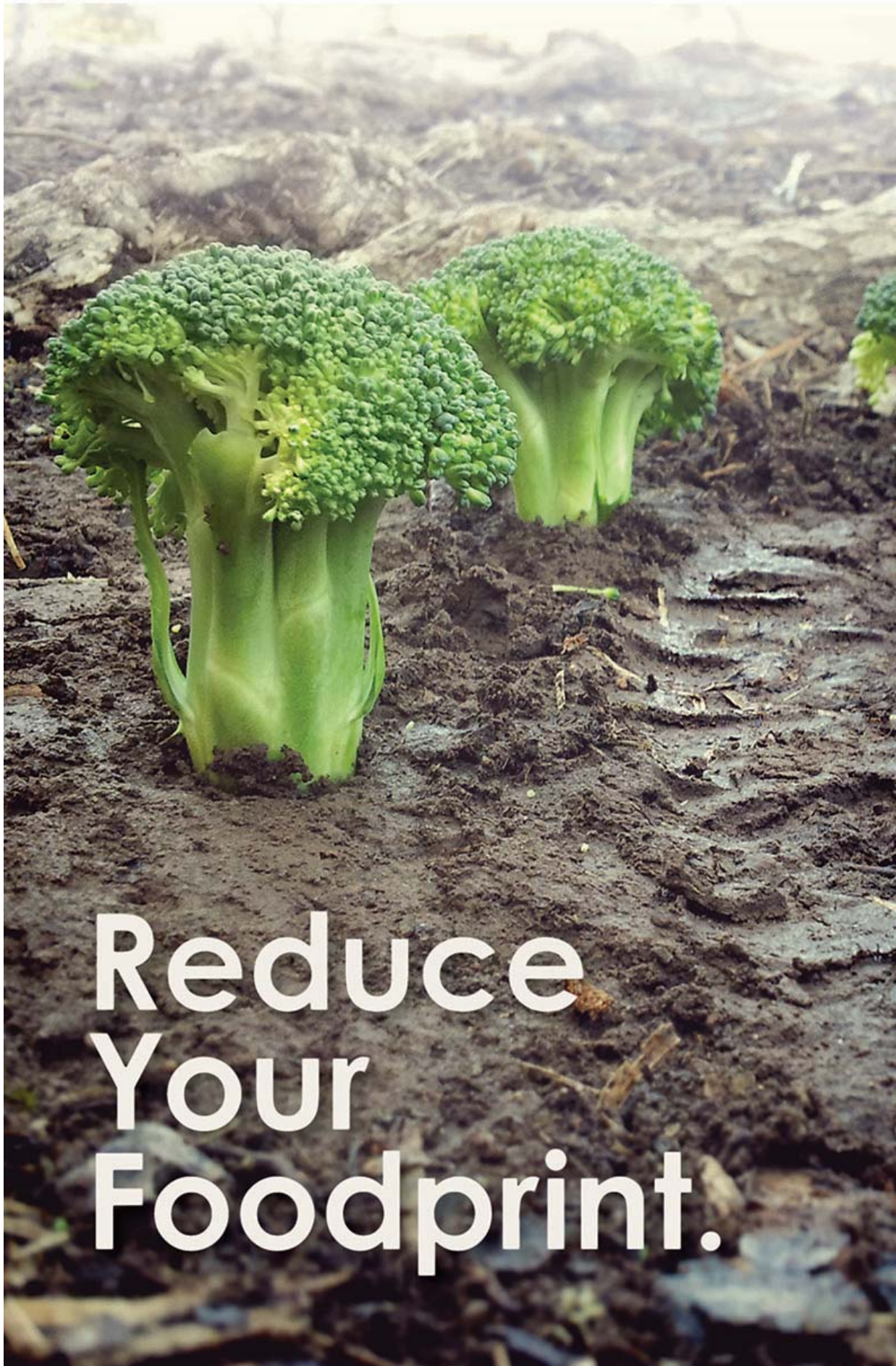


Figure 10: Think, Eat, Save Poster.



Figure 11: Unplug Party Logo.

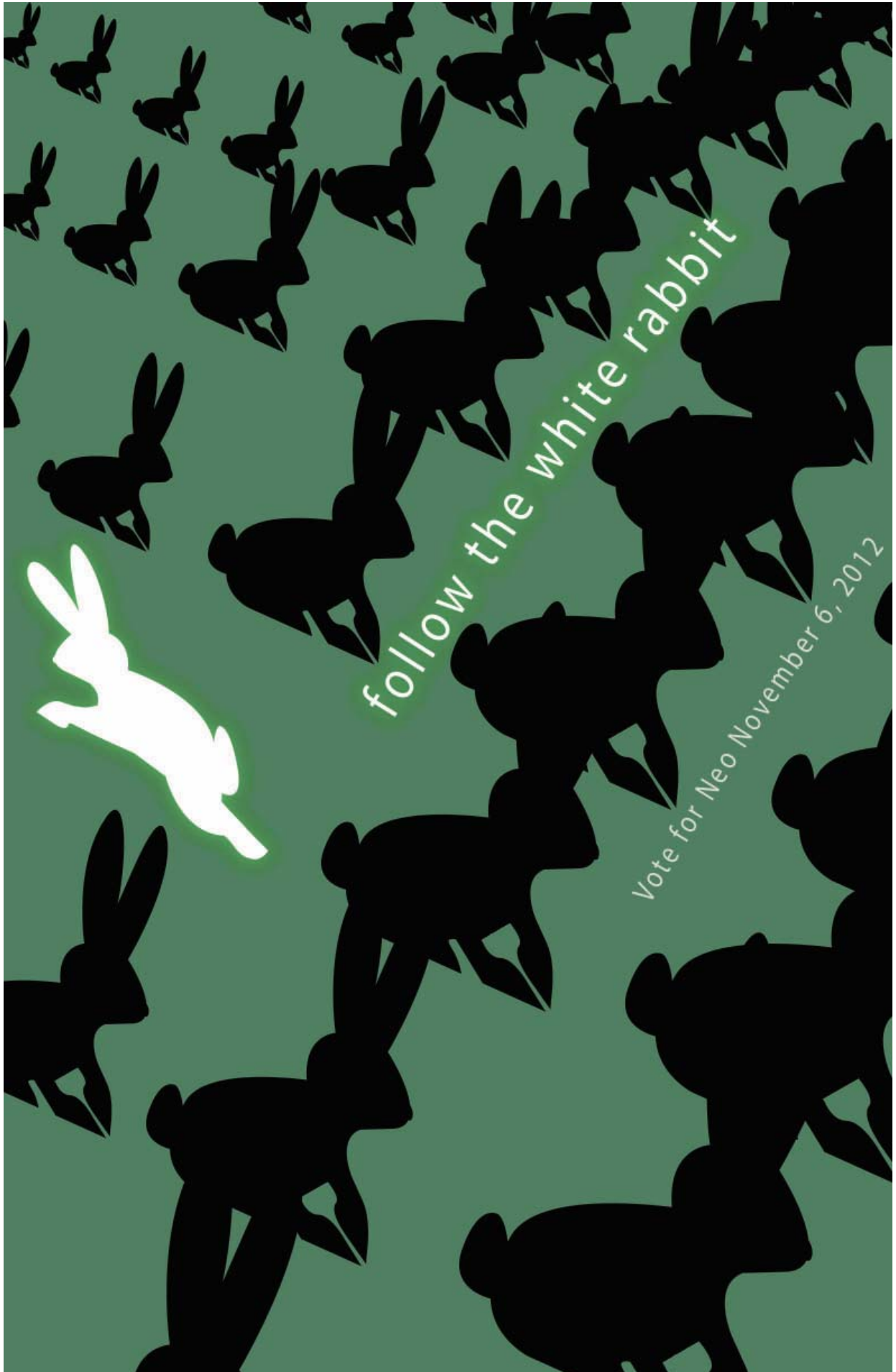


Figure 12: Unplug Poster 1.

Don't
Follow
Get
The
Left
Whisk
Behind
Rabbit



Figure 13: Unplug Poster 2.