



**Artist Statement:**

Joel Schreiner

For the past four years of education, most of my work has revolved around the betterment of my skills and developing tangible pieces of stories. I have been working towards bringing these stories to life for the past six years through writing, drawing, and designing in order to bring it to life outside of the pages. So far, it has been slow work but the results have been very worthwhile. All of these have come to be through multiple medias due to the journey in becoming an art education major.

While not all of my work has embodied these stories, most have been inspired from them. The stories being two: the *Revelation* series and the *Spirit Hunter* series. Most of my work has taken from the *Revelation* series while only a few recent ones have been pulled from the *Spirit Hunters* series. *Revelation* follows the story of a young snow leopard, who has lost his memories of home and has been relocated to a western village called Oak-tree. After spending seven years in this region, he recovers most of his memories and begins the journey back home while dealing with the events developing in Verona. Each piece has either taken from a specific moment planned in the series or reflects an item, place, or idea that is present in the story. *Spirit Hunters* has only recently come back in to rotation of development, but one piece was derived from the story of love and being forgotten that is presented in the series.

Many of my works have involved several different ways of planning and making processes, but they all began within the pages of the stories and sketches within a book. Before beginning any of these projects, as well, I make sure I know their place within the story so that it's not just crammed in there. For something to exist outside of the story, it needs to be within reason and have a connection to what has been and will be written. Otherwise, it will seem odd and out of place within the range of its origin. The work I make that relates to these stories must have its place before coming to be. When these come to be, they become part of the living story as a part of its tapestry. While they may not relate to one another directly, they all relate to the world of the story that the works come to exist in.

My work represents the stories of *Revelation* and *Spirit Hunters*, but it also represents my desire to keep imagination and creativity alive. Anymore, people I encounter struggle to keep these aspects alive and/or in their lives. If I can impart pieces of my imagination into my work, then perhaps others will be able to experience the wonders of another world

bringing to life stories of their own. That is the goal of what I want my work to bring to people—becoming a door for which they enter to see a world that they can create stories from. That is what my work means to me and what it represents.

**Title****Original Format**

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|--|-----------------------------|
| Figure 1: Transcribed (Screenshot)                 | Video, 1920 px x 1080 px    |
| Figure 2: Transcribed (Screenshot)                 | Video, 1920 px x 1080 px    |
| Figure 3: It's Remembering that Hurts (Screenshot) | Video, 1920 px x 1080 px    |
| Figure 4: It's Remembering that Hurts (Screenshot) | Video, 1920 px x 1080 px    |
| Figure 5: Detective Tex T. (Screenshot)            | Website, 1920 px x 1080 px  |
| Figure 6: Detective Tex T. (Screenshot)            | Website, 1920 px x 1080 px  |
| Figure 7: Glitch Recall (Screenshot)               | Videogame, 1600 px x 900 px |
| Figure 8: Glitch Recall (Screenshot)               | Videogame, 1600 px x 900 px |
| Figure 9: Imre id Nuoteirc (Screenshot)            | Video, 1280 px x 720 px     |
| Figure 10: Imre id Nuoteirc (Screenshot)           | Video, 1280 px x 720 px     |

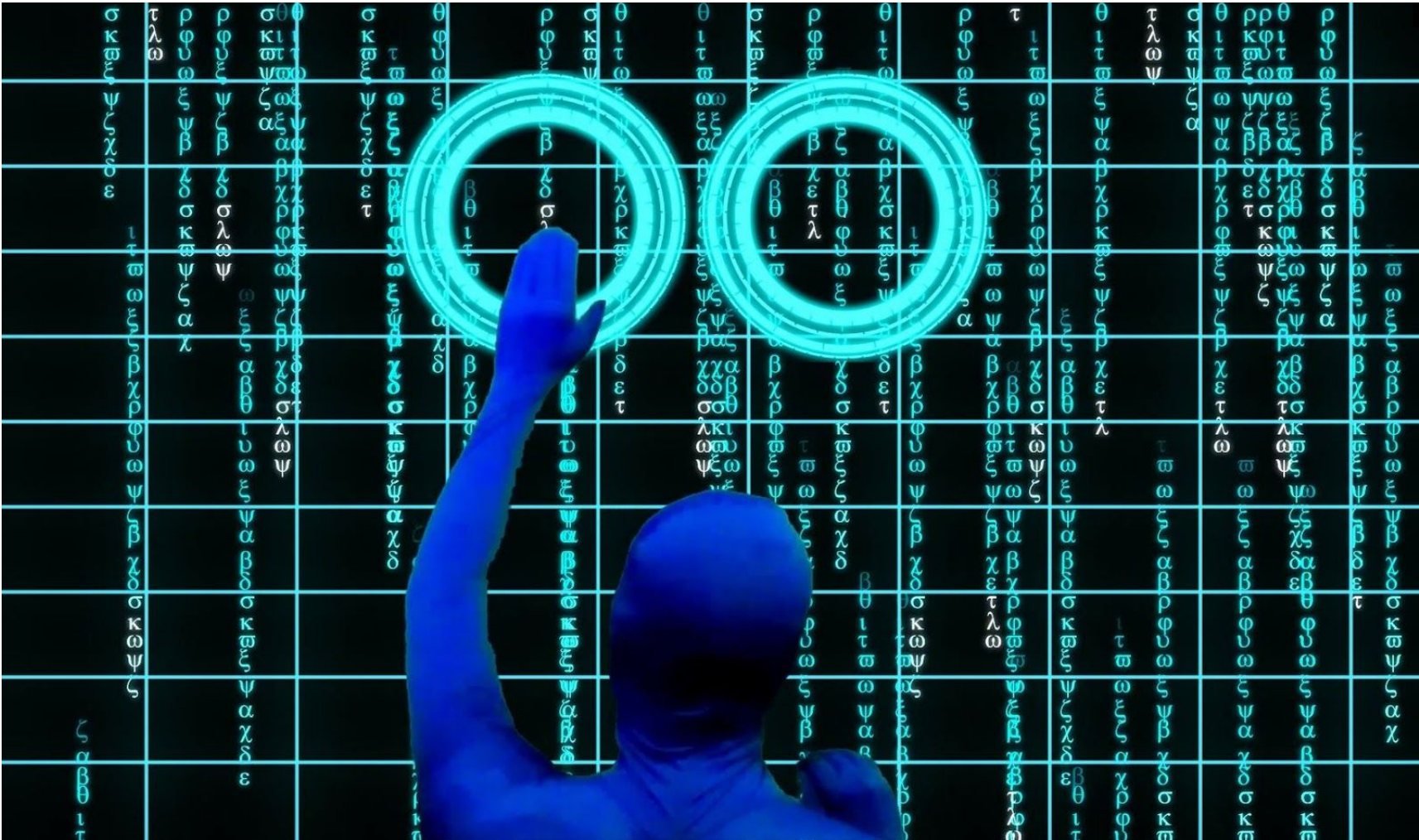


Figure 1: Transcribed (Screenshot)



Figure 2: Transcribed (Screenshot)

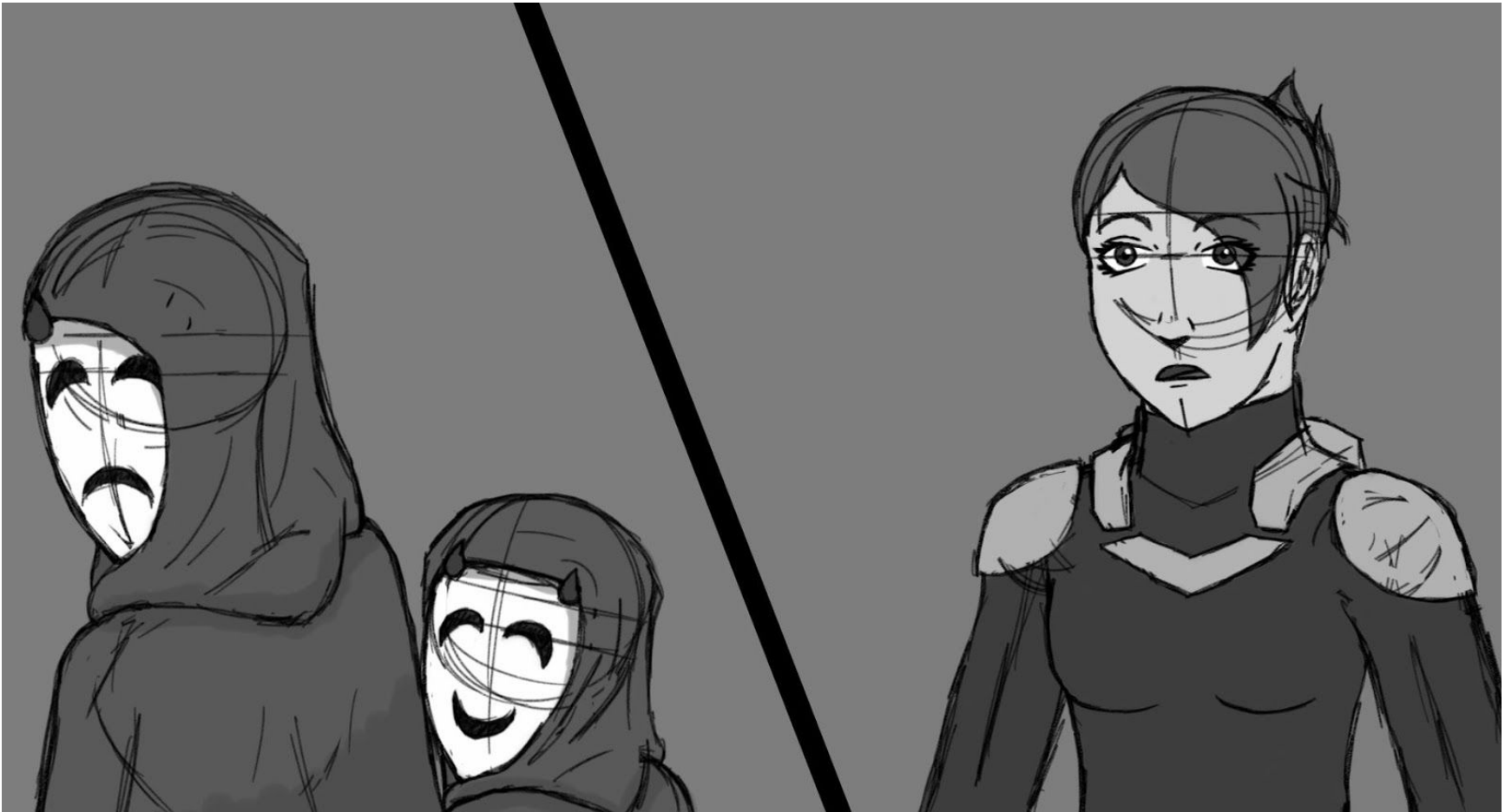


Figure 3: It's Remembering that Hurts (Screenshot)



Figure 4: It's Remembering that Hurts (Screenshot)



C:/Users/space\_000/Desktop/Text%20Game/index.html



"Welcome, Detective"

### Start

Hello and welcome Detective Tex T. I'm sure you have your questions so let us get started. You have been tasked with researching a missing persons case due to your renown in the field. Our investigation gear has recently been upgraded so you may want to take this time to get used to the way it works. The interface works based on a series of input commands. Why don't you try them out? Type in your name and full title in the search box below as it is above.

What would you like to do?

Figure 5: Detective Tex T. (Screenshot)

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### Detective Tex T.

'Renowned in their field of work for excelling in locating missing persons cases and solving murders, they are regarded as one of the most highly skilled officers in the department.'

Pretty cool, isn't it now that you have access to information on the fly. While you're in the field, words of interest will appear like this when our system has access to more information. It'll be wise to note, as well, that these same words are used to return to previous sections. Unfortunately, we're still developing the addition of a notepad hub for other detectives to access previous input commands. The last iteration had one detective looking at cat videos for four hours and couldn't get back to the case. We'll be in touch with you about when that feature is implemented.

When you're ready, detective, you'll want to start at the person's home. Unfortunately, the company has neglected to give us the person's name due to the urgent nature of this request. We wish you the best of luck.

### Home

You are sitting at a desk with a computer monitor that is turned on with a few folders on the desktop. There is an envelope resting behind the keyboard.

It doesn't seem to be open. To the right there is a poster that looks like a recruitment advertising something called the Spacedog Corps. Behind that is a collection of pinned notes.

Most seem to connect here and there but mostly are scattered thoughts about something. To the left of the keyboard is a spiral notebook with a black cover. Above that is a shelf of other varying notebooks. Glancing back to the computer monitor, there are a couple of sticky notes posted to the top right corner.

home

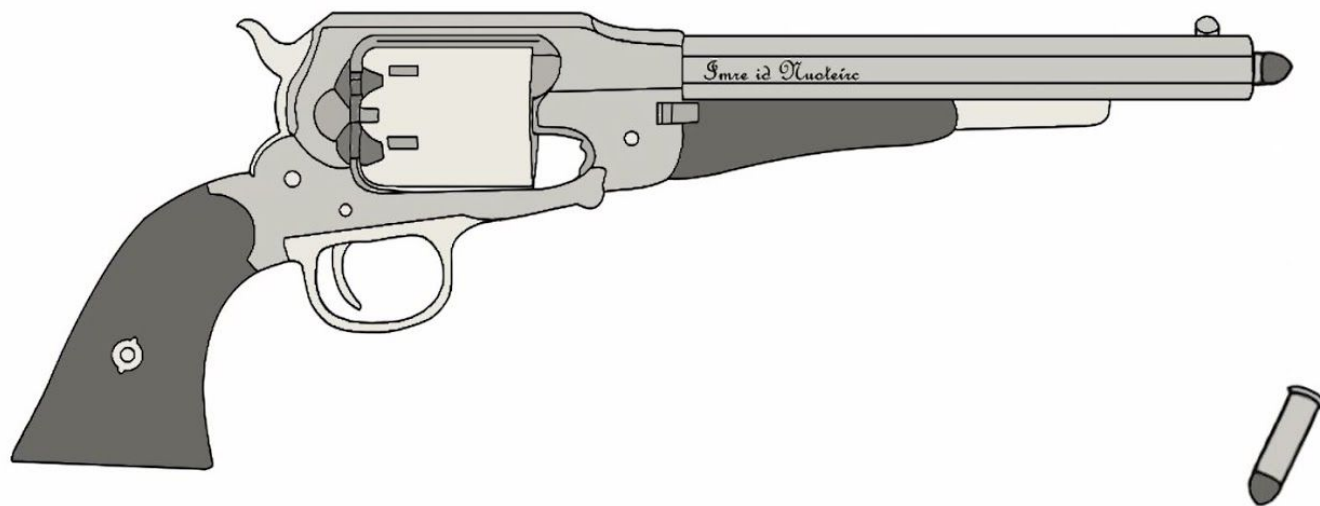
Figure 6: Detective Tex T. (Screenshot)



Figure 7: Glitch Recall (Screenshot)



Figure 8: Glitch Recall (Screenshot)



**Figure 9: Imre id Nuoteirc (Screenshot)**



Figure 10: Imre id Nuoteirc (Screenshot)