Artist Statement
Andréa Anthony

I tend to gravitate towards commercial art and comic-type illustration, complete with bold graphic elements and neon colors. More often than not, I draw and design intuitively; whatever happens to pique my interest that day will ultimately manifest into a drawing or composition prior to the editing process that follows.

Lately I've found myself torn between the analog and digital spheres of image making. Perhaps it is best to remain nonconforming toward either, and instead continue to encourage the push and pull between both worlds; for example, an illustration colored in with markers, scanned, and integrated into a digital design, or printing and drawing over vector graphics by hand.

I restlessly peruse the internet not only for other likeminded artists but also inspiration - just prior to writing this statement, I had fallen into a violent whirlwind of art-related social media posts and had to consciously rip myself away.
<table>
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<tr>
<th>Title</th>
<th>Media</th>
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<tbody>
<tr>
<td>Figure 1: Land and Cloud: Still Frames</td>
<td>Photo</td>
<td>JPEG, 3300x5100px, 6 Mb</td>
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</table>

**Date of Creation:** 5/1/2016  
**Major:** Fine Art  
**Focus:** Electronic Art  
**Course:** ART 458-L01 Advanced Experimental Video  
**Programs Used:** Photoshop CC 2015  
**Description:** These still frames constitute as the storyboard for my frame by frame animation. They provide a closer look to the details within each drawing, as well as the visual composition of the piece as a whole.

| Figure 2: Land and Cloud: Teaser Trailer | Video   | MP4, 1920x1080, 00:32s, 31.1 Mb |

**Date of Creation:** 11/19/2015  
**Major:** Fine Art  
**Focus:** Electronic Art  
**Course:** ART 458-L01 Advanced Experimental Video  
**Programs Used:** Photoshop CC 2015  
**Description:** In this hand drawn frame-by-frame animation, the viewer is taken on a whimsical journey through a magical forest. Upon clearing the treetops, they have their first encounter with the forest deity Lena before being subjected to opening credits and profile shots of the story’s other characters.

| Figure 3: Land and Cloud: Motion Graphic | Video   | MOV, 1920x1080, 01:04min, 896.1 Mb |

**Date of Creation:** 12/10/2015  
**Major:** Fine Art  
**Focus:** Electronic Art  
**Course:** ART 458-L01 Advanced Experimental Video  
**Programs Used:** After Effects, Photoshop CC 2015  
**Description:** A second look at the cast of Land and Cloud characters, this motion graphic provides an alternative to a possible opening sequence (or otherwise introductory video) to the series. This animation further explores solutions to visual composition and video editing techniques.